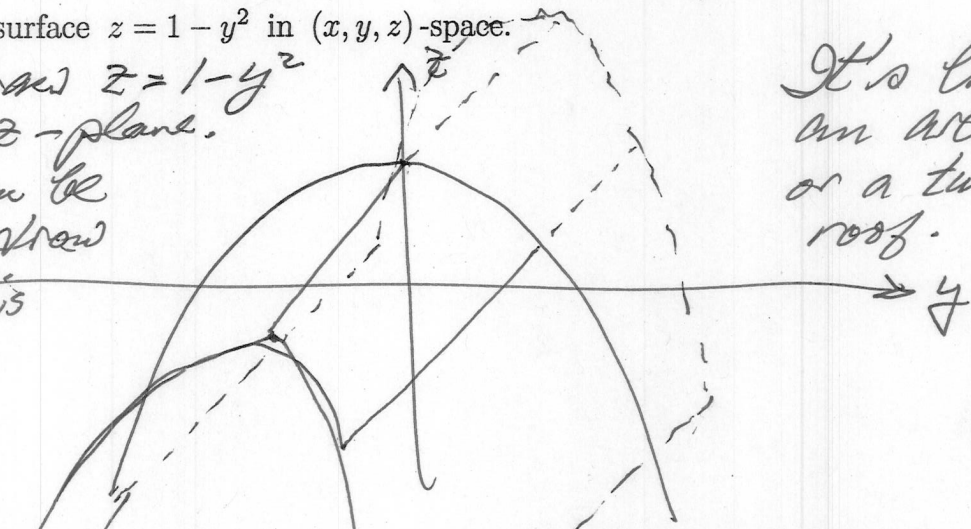


1. Sketch the surface $z = 1 - y^2$ in (x, y, z) -space.

First draw $z = 1 - y^2$
in the yz -plane.
Then x can be
anything so draw
lines \parallel x -axis

It's like
an arch
or a tunnel
roof.



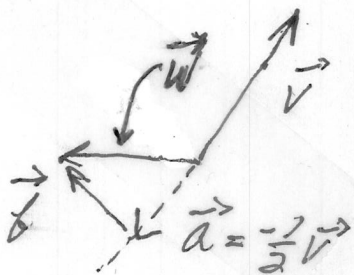
2. Find the terminal point Q of $\mathbf{v} = \langle 1, 2, -3 \rangle = \hat{i} + 2\hat{j} - 3\hat{k}$ if the initial point P is $(-2, 1, 4)$. Also find the length of \mathbf{v} .

Q is the point $(-2+1, 1+2, 4-3)$
 $= (-1, 3, 1)$

$$\|\mathbf{v}\| = \sqrt{1^2 + 2^2 + (-3)^2} = \sqrt{14}$$

3. Compute the orthogonal projection of $\mathbf{w} = \langle 1, -1, 2 \rangle$ on $\mathbf{v} = \langle 1, 2, -3 \rangle$ (that is, $\mathbf{a} = \text{proj}_{\mathbf{v}} \mathbf{w}$, the component of \mathbf{w} in the direction of \mathbf{v}). Then compute the component of \mathbf{w} that is orthogonal to \mathbf{v} ; call this vector \mathbf{b} . Finally, verify that \mathbf{a} is orthogonal to \mathbf{b} .

$$\begin{aligned} \vec{a} &= \left(\frac{\vec{w} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \right) \vec{v} = \frac{1-2-6}{14} \langle 1, 2, -3 \rangle \\ &= -\frac{1}{2} \langle 1, 2, -3 \rangle = \left\langle -\frac{1}{2}, -1, \frac{3}{2} \right\rangle \end{aligned}$$



$$\begin{aligned} \vec{b} &= \vec{w} - \vec{a} \\ &= \left\langle \frac{3}{2}, 0, \frac{1}{2} \right\rangle \end{aligned}$$

$$\begin{aligned} \vec{a} \cdot \vec{b} &= \left(-\frac{1}{2}\right)\left(\frac{3}{2}\right) + 0 + \frac{3}{2}\left(\frac{1}{2}\right) \\ &= 0 \end{aligned}$$

so $\vec{a} \perp \vec{b}$