

No calculators, cell phones, computers, notes, etc.

Circle your answer. Make your work correct, complete and coherent.

The quiz is worth 5 points. The solutions will be posted on my website later today.

Quiz 5, October 24, 2017, 1:15 class

An object is fired from the origin in the xy -plane at an angle α from the positive x -axis with an initial speed of v_0 . The acceleration of the object is $-g\vec{j}$. How high is the object when its x -coordinate is R ?

Let $\vec{r}(t) = x(t)\vec{i} + y(t)\vec{j}$ be the position vector of the object at time t . We are told that $\vec{r}''(t) = -g\vec{j}$, $\vec{r}'(0) = v_0 \cos \alpha \vec{i} + v_0 \sin \alpha \vec{j}$, and $\vec{r}(0) = 0\vec{i} + 0\vec{j}$. We integrate to learn $\vec{r}'(t) = -gt\vec{j} + \vec{c}_1$. Plug in $t = 0$ to learn

$$v_0 \cos \alpha \vec{i} + v_0 \sin \alpha \vec{j} = \vec{r}'(0) = \vec{c}_1.$$

So,

$$\vec{r}'(t) = v_0 \cos \alpha \vec{i} + (v_0 \sin \alpha - gt)\vec{j}.$$

Integrate again to learn

$$\vec{r}(t) = (v_0 \cos \alpha)t\vec{i} + ((v_0 \sin \alpha)t - gt^2/2)\vec{j} + \vec{c}_2.$$

Plug in $t = 0$ to learn

$$0 = \vec{r}(0) = \vec{c}_2.$$

Thus,

$$\vec{r}(t) = (v_0 \cos \alpha)t\vec{i} + ((v_0 \sin \alpha)t - gt^2/2)\vec{j}.$$

The x -coordinate of the object is R when

$$(v_0 \cos \alpha)t = R,$$

so $t = R/(v_0 \cos \alpha)$. When the x -coordinate is R , the y coordinate is

$$\begin{aligned} y(R/(v_0 \cos \alpha)) &= (v_0 \sin \alpha)(R/(v_0 \cos \alpha)) - g \left(\frac{(R/(v_0 \cos \alpha))^2}{2} \right) \\ &= \boxed{R \tan \alpha - \frac{gR^2}{2v_0^2 \cos^2 \alpha}}. \end{aligned}$$