

Ch 1: Geometry

**1.1. Vector** - determined by its magnitude (i.e. length) and direction.

Remark: a POINT  $P = (a, b, c)$  determines a VECTOR  $\overrightarrow{OP} = \langle a, b, c \rangle$

**1.2. Products** Given:  $\vec{A} = \langle a_1, a_2, a_3 \rangle$  and  $\vec{B} = \langle b_1, b_2, b_3 \rangle$

$$0 \leq \angle \vec{A}\vec{B} \stackrel{\text{def}}{=} \text{angle between } \vec{A} \text{ \& } \vec{B} \stackrel{\text{def}}{=} \theta_{AB} \leq \pi$$

$\vec{n}_{AB} \stackrel{\text{def}}{=} \text{the right-hand-rule unit vector } \perp \text{ to } \vec{A} \text{ and } \vec{B}$

direction angles  $0 \leq \alpha, \beta, \gamma \leq \pi$  for  $\vec{A}$ .

Then:

$$\text{length of } \vec{A} = \|\vec{A}\| = \sqrt{a_1^2 + a_2^2 + a_3^2} = \sqrt{\vec{A} \cdot \vec{A}}$$

$$\text{dot product} = \vec{A} \cdot \vec{B} = \|\vec{A}\| \|\vec{B}\| \cos \theta_{AB} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$\text{cross product} = \vec{A} \times \vec{B} = \left[ \|\vec{A}\| \|\vec{B}\| \sin \theta_{AB} \right] \vec{n}_{AB} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$\text{triple product} = [\vec{A}, \vec{B}, \vec{C}] = \vec{A} \times \vec{B} \cdot \vec{C} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$\text{angle btw.} = \angle \vec{A}\vec{B} = \cos^{-1} \left( \frac{\vec{A} \cdot \vec{B}}{\|\vec{A}\| \|\vec{B}\|} \right)$$

$$\alpha = \angle \vec{A} \vec{i} = \cos^{-1} \left( a_1 / \|\vec{A}\| \right)$$

$$\beta = \angle \vec{A} \vec{j} = \cos^{-1} \left( a_2 / \|\vec{A}\| \right)$$

$$\gamma = \angle \vec{A} \vec{k} = \cos^{-1} \left( a_3 / \|\vec{A}\| \right)$$

$$\text{so } \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

**1.3. 1.2 in action**  $\vec{A} \neq \vec{0}$  and  $\vec{B} \neq \vec{0}$

$$\vec{A} \text{ is a UNIT vector} \Leftrightarrow \|\vec{A}\| = 1$$

the NORMALIZED vector of  $\vec{A}$  is  $\frac{\vec{A}}{\|\vec{A}\|}$

$$\vec{A} \text{ \& } \vec{B} \text{ are ORTHONORMAL} \Leftrightarrow \vec{A} \perp \vec{B} \text{ and } \|\vec{A}\| = 1 = \|\vec{B}\|$$

$$\vec{A} \perp \vec{B} \Leftrightarrow \vec{A} \text{ \& } \vec{B} \text{ are PERPENDICULAR} \Leftrightarrow \vec{A} \cdot \vec{B} = 0 \Leftrightarrow \vec{A} \text{ \& } \vec{B} \text{ are ORTHOGONAL}$$

$$\vec{A} \parallel \vec{B} \Leftrightarrow \vec{A} \text{ \& } \vec{B} \text{ are PARELLEL} \Leftrightarrow \vec{A} \times \vec{B} = \vec{0} \Leftrightarrow \vec{A} = k\vec{B} \text{ for some } k \in \mathbb{R}$$

$$\text{the area of the triangle determined by } \vec{A} \text{ and } \vec{B} \text{ is } Area = \frac{1}{2} \|\vec{A} \times \vec{B}\|$$

$$\text{the area of the parallelogram determined by } \vec{A} \text{ and } \vec{B} \text{ is } Area = \|\vec{A} \times \vec{B}\|$$

$$\text{the volume of the parallelepiped determined by } \vec{A}, \vec{B}, \vec{C} \text{ is } Vol = \left| [\vec{A}, \vec{B}, \vec{C}] \right|$$

#### 1.4. Algebraic Properties

$$\begin{aligned}
 (s\vec{A}) \cdot \vec{B} = s(\vec{A} \cdot \vec{B}) = \vec{A} \cdot (s\vec{B}) & \iff (s\vec{A}) \times \vec{B} = s(\vec{A} \times \vec{B}) = \vec{A} \times (s\vec{B}) \\
 \vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A} & \iff \vec{A} \times \vec{B} = -(\vec{B} \times \vec{A}) \\
 (\vec{A} + \vec{B}) \cdot \vec{C} = \vec{A} \cdot \vec{C} + \vec{B} \cdot \vec{C} & \iff (\vec{A} + \vec{B}) \times \vec{C} = \vec{A} \times \vec{C} + \vec{B} \times \vec{C} \\
 \vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} & \iff \vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}
 \end{aligned}$$

#### 1.5. Components

The parallel-perpendicular decomposition of  $\vec{B}$  is  $\vec{B} = \vec{B}_{\parallel} + \vec{B}_{\perp}$  where:

$$\begin{aligned}
 \vec{B}_{\parallel} &= \frac{\vec{A} \cdot \vec{B}}{\vec{A} \cdot \vec{A}} \vec{A} = \left( \vec{B} \cdot \frac{\vec{A}}{\|\vec{A}\|} \right) \frac{\vec{A}}{\|\vec{A}\|} && \text{is } \parallel \text{ to } \vec{A} \\
 \vec{B}_{\perp} &= \frac{(\vec{A} \times \vec{B}) \times \vec{A}}{\vec{A} \cdot \vec{A}} = \vec{B} - \vec{B}_{\parallel} && \text{is } \perp \text{ to } \vec{A} .
 \end{aligned}$$

$\vec{B}_{\parallel}$  is called the orthogonal projection of  $\vec{B}$  onto  $\vec{A}$ .

The (signed) component of  $\vec{B}$  along  $\vec{A}$  is:

$$\text{comp}_{\vec{A}} \vec{B} \stackrel{\text{def}}{=} \begin{cases} + \|\vec{B}_{\parallel}\| & \text{if } 0 \leq \theta_{AB} \leq \pi/2 \\ - \|\vec{B}_{\parallel}\| & \text{if } \pi/2 \leq \theta_{AB} \leq \pi \end{cases} \stackrel{1.2}{=} \|\vec{B}\| \cos \theta_{AB} \stackrel{1.2}{=} \vec{B} \cdot \frac{\vec{A}}{\|\vec{A}\|} .$$

#### 1.6. Equations and parameterizations

▷ The line  $\mathcal{L}$  through  $R_0 = (x_0, y_0, z_0)$  and parallel to  $\vec{v}_0 = \langle a, b, c \rangle$ :

$$\vec{R}(t) = \vec{R}_0 + t\vec{v}_0 \iff \begin{cases} x(t) = x_0 + at \\ y(t) = y_0 + bt \\ z(t) = z_0 + ct \end{cases} \iff \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c} \quad \text{if } abc \neq 0$$

▷ The plane  $\mathcal{P}$  through  $R_0 = (x_0, y_0, z_0)$  and with normal  $\vec{n} = \langle a, b, c \rangle$ :

$$\begin{aligned}
 (\langle x, y, z \rangle - \vec{R}_0) \cdot \vec{n} = 0 & \iff a(x - x_0) + b(y - y_0) + c(z - z_0) = 0 \\
 & \iff ax + by + cz = d \text{ where } d = ax_0 + by_0 + cz_0 .
 \end{aligned}$$

▷ For a plane  $\mathcal{P}$  given by  $ax + by + cz = d$ :

$$d(\mathcal{P}, (x_1, y_1, z_1)) = \frac{|ax_1 + by_1 + cz_1 - d|}{\sqrt{a^2 + b^2 + c^2}}$$

▷ For radius  $\rho$ , center  $R_0$ , and a right-handed system of orthonormal vector  $\vec{e}_1, \vec{e}_2, \vec{e}_3$ :

$$\vec{R}(t) = \vec{R}_0 + \cos t \rho \vec{e}_1 + \sin t \rho \vec{e}_2 + at \vec{e}_3$$

- if  $a = 0$ : is a circle in the plane determined by  $\vec{e}_1$  and  $\vec{e}_2$
- if  $a > 0$ : is a right-handed helix with pitch  $2\pi|a|$  and axis parallel to  $\vec{e}_3$
- if  $a < 0$ : is a left-handed helix with pitch  $2\pi|a|$  and axis parallel to  $\vec{e}_3$  .

**1.7. Force:** For a constant force  $\vec{F}$  acting thru a displacement  $\vec{D}$

▷ The work  $W$  done by  $\vec{F}$  is  $W = \vec{D} \cdot \vec{F}$

▷ The torque  $\tau$  due to  $\vec{F}$  at the point  $D$  is  $\tau = \vec{D} \times \vec{F}$ .

**1.8. Cylindrical Coordinates**  $(r, \theta, z)$  of  $(x, y, z)$  :

$$r \geq 0 \qquad 0 \leq \theta < 2\pi \qquad -\infty < z < \infty$$

$$x = r \cos \theta \qquad y = r \sin \theta \qquad z = z$$

$$r = \sqrt{x^2 + y^2} \quad \theta = \begin{cases} \tan^{-1}(y/x) & \text{if } (x, y) \in 1^{\text{st}} \text{ quad} \\ \pi + \tan^{-1}(y/x) & \text{if } (x, y) \in 2/3^{\text{rd}} \text{ quad} \\ 2\pi + \tan^{-1}(y/x) & \text{if } (x, y) \in 4^{\text{th}} \text{ quad} \end{cases} \quad z = z$$

**1.9. Spherical Coordinates**  $(\rho, \theta, \phi)$  of  $(x, y, z)$  : note  $r = \rho \sin \phi$

$$\rho \geq 0 \qquad 0 \leq \theta < 2\pi \qquad 0 \leq \phi \leq \pi$$

$$x = \rho \sin \phi \cos \theta \qquad y = \rho \sin \phi \sin \theta \qquad z = \rho \cos \phi$$

$$\rho = \sqrt{x^2 + y^2 + z^2} \qquad \theta = \text{as above} \qquad \phi = \cos^{-1} \frac{z}{\rho}$$

**Figure 1.4.2**

Representing a point  $(x, y, z)$  in Cartesian coordinates in its cylindrical coordinates  $(r, \theta, z)$ .

**Figure 1.4.5**

Representing a point  $(x, y, z)$  in Cartesian coordinates in its spherical coordinates  $(\rho, \theta, \phi)$ .

**2.1. Defs.**

- a. the neighborhood of  $p \in \mathbb{R}^n$  of radius  $r$  is  $N_r(p) = \{q \in \mathbb{R}^n : \|p - q\| < r\}$
- b. open set - pg 94

**2.2. Set-up**

Given: an open subset  $U^n \subset \mathbb{R}^n$

a function  $\vec{f}: U^n \rightarrow \mathbb{R}^m$  .

So elts. of  $U^n$  look like  $\vec{x} = \langle x_1, \dots, x_n \rangle$  and  $\vec{x}_0 = \langle x_{01}, \dots, x_{0n} \rangle$

and  $\vec{f}$  has the form

$$\vec{f}(\vec{x}) = \begin{bmatrix} f_1(\vec{x}) \\ \vdots \\ f_m(\vec{x}) \end{bmatrix}_{m \times 1}$$

where  $f_i: U^n \rightarrow \mathbb{R}^1$  .

► Limits (pg 98) and Continuity (pg 104)

$$\begin{aligned} \lim_{\vec{x} \rightarrow \vec{x}_0} \vec{f}(\vec{x}) = \vec{b} &\stackrel{\text{def}}{\iff} \vec{f}(\vec{x}) \approx \vec{b} \text{ provided } \vec{x} \approx \vec{x}_0 \\ &\iff \lim_{\vec{x} \rightarrow \vec{x}_0} \langle f_1(\vec{x}), \dots, f_m(\vec{x}) \rangle = \langle b_1, \dots, b_m \rangle \\ &\iff \lim_{\vec{x} \rightarrow \vec{x}_0} f_i(\vec{x}) = b_i \text{ for each } i . \\ \vec{f} \text{ is continuous at } \vec{x}_0 &\stackrel{\text{def}}{\iff} \lim_{\vec{x} \rightarrow \vec{x}_0} \vec{f}(\vec{x}) = \vec{f}(\vec{x}_0) \\ &\iff \lim_{\vec{x} \rightarrow \vec{x}_0} \langle f_1(\vec{x}), \dots, f_m(\vec{x}) \rangle = \langle f_1(\vec{x}_0), \dots, f_m(\vec{x}_0) \rangle \\ &\iff \lim_{\vec{x} \rightarrow \vec{x}_0} f_i(\vec{x}) = f_i(\vec{x}_0) \text{ for each } i \\ &\iff \text{each } f_i \text{ is continuous at } \vec{x}_0 . \end{aligned}$$

► Partial Derivatives of the  $f_i$ 's and the class  $C^k$

Def: An *iterated partial derivative* (i.p.d.) of  $f_i$  of order  $k$  is of the form:

$$\frac{\partial^k f_i}{\partial x_{i_k} \cdots \partial x_{i_2} \partial x_{i_1}} = \frac{\partial}{\partial x_{i_k}} \left( \cdots \left( \frac{\partial}{\partial x_{i_2}} \left( \frac{\partial f_i}{\partial x_{i_1}} \right) \right) \right) .$$

Def:  $\vec{f}$  is (in the class)  $C^k$  at  $\vec{x}_0 \in U^n$

$\iff$  each of the  $k^{\text{th}}$ -ordered i.p.d. of each  $f_i$  exists and is continuous in a neighborhood of  $\vec{x}_0$ .

Def:  $\vec{f}$  is (in the class)  $C^k$  on  $U^n$

$\iff$   $\vec{f}$  is  $C^k$  at each  $\vec{x} \in U^n$

$\iff$  each of the  $k^{\text{th}}$ -ordered i.p.d. of each  $f_i$  exists and is continuous at each  $\vec{x} \in U^n$ .

Euler's Theorem 3.1: If  $f_i \in C^2$  at  $\vec{x}_0 \in U^n$ , then  $\frac{\partial^2 f_i(\vec{x}_0)}{\partial x_{i_2} \partial x_{i_1}} = \frac{\partial^2 f_i(\vec{x}_0)}{\partial x_{i_1} \partial x_{i_2}}$

► Derivative of  $f$

Form: the matrix of partial derivatives of  $\vec{f}$ ,

which is also called the the derivative of  $\vec{f}$  (at  $\vec{x}_0$ ) :

$$D_M \vec{f} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \cdots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}_{m \times n} \iff D_M \vec{f}(\vec{x}_0) = \begin{bmatrix} \frac{\partial f_1(\vec{x}_0)}{\partial x_1} & \cdots & \frac{\partial f_1(\vec{x}_0)}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_m(\vec{x}_0)}{\partial x_1} & \cdots & \frac{\partial f_m(\vec{x}_0)}{\partial x_n} \end{bmatrix}_{m \times n} .$$

and consider

$$\begin{aligned} D_M \vec{f}(\vec{x}_0) \otimes (\vec{x} - \vec{x}_0) &\stackrel{\text{def}}{=} \begin{bmatrix} \frac{\partial f_1(\vec{x}_0)}{\partial x_1} & \cdots & \frac{\partial f_1(\vec{x}_0)}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_m(\vec{x}_0)}{\partial x_1} & \cdots & \frac{\partial f_m(\vec{x}_0)}{\partial x_n} \end{bmatrix}_{m \times n} \begin{bmatrix} x_1 - x_{01} \\ \vdots \\ x_n - x_{0n} \end{bmatrix}_{n \times 1} \\ &= \begin{bmatrix} \frac{\partial f_1(\vec{x}_0)}{\partial x_1} (x_1 - x_{01}) + \cdots + \frac{\partial f_1(\vec{x}_0)}{\partial x_n} (x_n - x_{0n}) \\ \vdots \\ \frac{\partial f_m(\vec{x}_0)}{\partial x_1} (x_1 - x_{01}) + \cdots + \frac{\partial f_m(\vec{x}_0)}{\partial x_n} (x_n - x_{0n}) \end{bmatrix}_{m \times 1} . \end{aligned}$$

Then  $\vec{f}$  is differentiable at  $\vec{x}_0$  if the partials  $\frac{\partial f_i}{\partial x_j}$  of  $\vec{f}$  exist at  $\vec{x}_0$  and if

$$\lim_{\vec{x} \rightarrow \vec{x}_0} \frac{\left\| \vec{f}(\vec{x}) - \left[ \vec{f}(\vec{x}_0) + D_M \vec{f}(\vec{x}_0) \otimes (\vec{x} - \vec{x}_0) \right] \right\|}{\|\vec{x} - \vec{x}_0\|} = 0 . \quad (2.2')$$

When this is the case, if  $\vec{x} \approx \vec{x}_0$ , then:

$$\vec{f}(\vec{x}) \approx \vec{f}(\vec{x}_0) + D_M \vec{f}(\vec{x}_0) \otimes (\vec{x} - \vec{x}_0) , \quad (2.2'')$$

i.e.,

$$\begin{bmatrix} f_1(\vec{x}) \\ \vdots \\ f_m(\vec{x}) \end{bmatrix} \approx \begin{bmatrix} f_1(\vec{x}_0) \\ \vdots \\ f_m(\vec{x}_0) \end{bmatrix} + \begin{bmatrix} \frac{\partial f_1(\vec{x}_0)}{\partial x_1} (x_1 - x_{01}) + \cdots + \frac{\partial f_1(\vec{x}_0)}{\partial x_n} (x_n - x_{0n}) \\ \vdots \\ \frac{\partial f_m(\vec{x}_0)}{\partial x_1} (x_1 - x_{01}) + \cdots + \frac{\partial f_m(\vec{x}_0)}{\partial x_n} (x_n - x_{0n}) \end{bmatrix} .$$

↪. § 2.3 Theorem 9: If  $\vec{f} \in C^1$  at  $\vec{x}_0 \in U^n$ , then  $\vec{f}$  is differentiable at  $\vec{x}_0$ .

If  $\vec{f} \in C^1$  at each  $\vec{x}_0 \in U^n$ , then  $\vec{f}$  is differentiable on  $U^n$ .

**2.3. Special Cases of (2.2'')**:  $f: \mathbb{R} \rightarrow \mathbb{R}$  so:  $y = f(x)$  and  $D_M f = \left[ \frac{df}{dx} \right]$ .

If  $x \approx x_0$  then:

$$\begin{aligned} f(x) &\approx f(x_0) + \left[ \frac{df(x_0)}{dx} \right] \otimes [x - x_0] \\ &\approx f(x_0) + \frac{df(x_0)}{dx} (x - x_0) . \end{aligned}$$

**Special Cases of (2.2'')**:  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$  so:  $z = f(x, y)$  and  $D_M f = \left[ \frac{\partial f}{\partial x} \quad \frac{\partial f}{\partial y} \right]$ .

If  $(x, y) \approx (x_0, y_0)$  then:

$$\begin{aligned} f(x, y) &\approx f(x_0, y_0) + \left[ \frac{\partial f(x_0, y_0)}{\partial x} \quad \frac{\partial f(x_0, y_0)}{\partial y} \right] \otimes \begin{bmatrix} x - x_0 \\ y - y_0 \end{bmatrix} \\ &\approx f(x_0, y_0) + \frac{\partial f(x_0, y_0)}{\partial x} (x - x_0) + \frac{\partial f(x_0, y_0)}{\partial y} (y - y_0) . \end{aligned}$$

## 2.4. Differentiation Rules

Given: an open subset  $U^n \subset \mathbb{R}^n$  and  $\vec{x}_0 \in U^n$   
 functions  $\vec{f}: U^n \rightarrow \mathbb{R}^m$  and  $\vec{g}: U^n \rightarrow \mathbb{R}^m$  that are each differentiable at  $\vec{x}_0$   
 a constant  $c \in \mathbb{R}$ .

Then:

$$\begin{aligned} D_M [c \vec{f}] (\vec{x}_0) &= c D_M [\vec{f}(\vec{x}_0)] \\ D_M [\vec{f} + \vec{g}] (\vec{x}_0) &= D_M [\vec{f}(\vec{x}_0)] + D_M [\vec{g}(\vec{x}_0)] \\ D_M [\vec{f}\vec{g}] (\vec{x}_0) &\stackrel{m=1}{=} D_M [\vec{f}(\vec{x}_0)] \vec{g}(\vec{x}_0) + \vec{f}(\vec{x}_0) D_M [\vec{g}(\vec{x}_0)] \\ D_M \left[ \frac{\vec{f}}{\vec{g}} \right] (\vec{x}_0) &\stackrel{m=1}{\vec{g}(\vec{x}_0) \neq 0} \frac{D_M [\vec{f}(\vec{x}_0)] \vec{g}(\vec{x}_0) - \vec{f}(\vec{x}_0) D_M [\vec{g}(\vec{x}_0)]}{[\vec{g}(\vec{x}_0)]^2} . \end{aligned}$$

Given: open subsets  $U^n \subset \mathbb{R}^n$  and  $V^m \subset \mathbb{R}^m$  and  $\vec{x}_0 \in U^n$   
 functions  $\vec{g}: U^n \rightarrow \mathbb{R}^m$  and  $\vec{f}: V^m \rightarrow \mathbb{R}^p$   
 $\vec{g}(U^n) \subset V^m$  and so it makes sense to have  $\vec{f} \circ \vec{g}: U^n \rightarrow \mathbb{R}^p$ .  
 $\vec{g}$  is differentiable at  $\vec{x}_0$  and  $\vec{f}$  is differentiable at  $\vec{g}(\vec{x}_0)$ .

Then the Chain Rule says that :

$$D_M (\vec{f} \circ \vec{g}) (\vec{x}_0) = D_M \vec{f} (\vec{g}(\vec{x}_0)) \otimes D_M \vec{g} (\vec{x}_0) .$$

## 2.5. Vector-Valued Functions

Given: an subset  $\mathbb{D}^1 \subset \mathbb{R}^1$  and  $t_0 \in \mathbb{D}^1$

a function  $\vec{F}: \mathbb{D}^1 \rightarrow \mathbb{R}^m$

so  $\vec{F}$  has the form  $\vec{F}(t) = \langle f_1(t), \dots, f_m(t) \rangle$  where  $f_i: \mathbb{D}^1 \rightarrow \mathbb{R}$ .

$\vec{F}$  is called a VECTOR-VALUED FUNCTION .

One thinks of  $\vec{F}$  as tracing out (ie. parameterizing) a (1-D) space curve  $\mathcal{C}$  in  $\mathbb{R}^m$  .

When  $\mathbb{D}^1$  is an open set:

$$D_M \vec{F} = \begin{bmatrix} \frac{df_1}{dt} \\ \vdots \\ \frac{df_m}{dt} \end{bmatrix}$$

and (2.2') becomes:

$$\vec{F} \text{ is differentiable at } t_0 \iff \lim_{t \rightarrow t_0} \frac{\vec{F}(t) - \vec{F}(t_0)}{t - t_0} \text{ exists}$$

and in this case,

$$\left. \frac{d\vec{F}}{dt} \right|_{t_0} = \vec{F}'(t_0) = \lim_{t \rightarrow t_0} \frac{\vec{F}(t) - \vec{F}(t_0)}{t - t_0} = \langle f'_1(t_0), \dots, f'_m(t_0) \rangle .$$

## 2.6. Paths/Curves

▷ A PATH is a vector-valued function  $\vec{r}: [a, b] \rightarrow \mathbb{R}^m$ . Usually,  $m = 2$  or  $3$ .

▷ The CURVE or ARC  $\mathcal{C}$  that is PARAMETERIZED by  $\vec{r}$  is  $\mathcal{C} = \{\vec{r}(t): a \leq t \leq b\}$  .

▷ The unit tangent vector to  $\mathcal{C}$  at  $t_0$  is  $\vec{T} = \frac{\vec{r}'(t_0)}{\|\vec{r}'(t_0)\|}$  .

▷ If  $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$ , then the arc length of  $\mathcal{C}$  is:  $s(a, b) = \int_a^b ds = \int_a^b \|\vec{r}'(t)\| dt$

$$\text{w/ } d\vec{s} = \vec{r}'(t) dt = \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle dt \quad \& \quad ds = \|d\vec{s}\| = \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

▷ If:  $I \subset [a, b]$

then:  $\vec{r}$  is 1-to-1 on  $I \iff$  the curve  $\{\vec{r}(t): t \in I\}$  does not intersect itself.

▷  $\mathcal{C}$  is a SIMPLE CURVE if it has a parameterization  $\vec{r}$  where:

$$(1) \vec{r} \text{ is piecewise } C^1 \text{ on } [a, b] \qquad (2) \vec{r} \text{ is 1-to-1 on } [a, b] .$$

▷  $\mathcal{C}$  is a CLOSED CURVE if  $\vec{r}(a) = \vec{r}(b)$  .

▷  $\mathcal{C}$  is a SIMPLE CLOSED CURVE if it has a parameterization  $\vec{r}$  where:

$$(1) \vec{r} \text{ is piecewise } C^1 \text{ on } [a, b] \qquad (2) \vec{r} \text{ is 1-to-1 on } [a, b] \\ (3) \vec{r}(a) = \vec{r}(b) .$$

▷  $\mathcal{C}$  is a SMOOTH if it has a parameterization  $\vec{r}$  where:

$$(1) \vec{r} \text{ is } C^1 \text{ on } [a, b] \qquad (2) \vec{r} \text{ is 1-to-1 on } [a, b] \\ (3) \vec{r}' \neq \vec{0} \text{ on } [a, b] .$$

## 2.7. Differentiation Rules for vector-valued functions

Given: an open subset  $\mathbb{D}^1 \subset \mathbb{R}^1$

differentiable functions  $\vec{F}, \vec{G}: \mathbb{D}^1 \rightarrow \mathbb{R}^m$  and  $p: \mathbb{D}^1 \rightarrow \mathbb{R}$

Then:  $\frac{d}{dt} [p(t) \vec{F}(t)] = p'(t) \vec{F}(t) + p(t) \vec{F}'(t)$

$$\frac{d}{dt} [\vec{F}(t) \cdot \vec{G}(t)] = \vec{F}'(t) \cdot \vec{G}(t) + \vec{F}(t) \cdot \vec{G}'(t)$$

$$\frac{d}{dt} [\vec{F}(t) \times \vec{G}(t)] = \vec{F}'(t) \times \vec{G}(t) + \vec{F}(t) \times \vec{G}'(t) .$$

Chain Rule:  $\frac{d}{dt} [\vec{F}(p(t))] = p'(t) \vec{F}'(p(t)) .$

## 2.8. Motion For a particle moving through space on a “nice” curve $\mathcal{C}$ with :

$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle \quad \text{position vector}$$

$$\vec{v}(t) = \frac{d\vec{r}(t)}{dt} \quad \text{velocity vector}$$

$$\vec{a}(t) = \frac{d\vec{v}(t)}{dt} \quad \text{acceleration vector}$$

$$v(t) = \|\vec{v}(t)\| \neq \frac{d\|\vec{r}(t)\|}{dt} \quad \text{speed function}$$

$$\vec{T}(t) = \frac{\vec{v}(t)}{\|\vec{v}(t)\|} \quad \text{unit tangent vector to } \mathcal{C} \text{ at the pt. } \vec{r}(t)$$

$$\vec{N}(t) = \frac{d\vec{T}(t)/dt}{\|d\vec{T}(t)/dt\|} \quad \text{unit principle normal vector to } \mathcal{C} \text{ at the pt. } \vec{r}(t)$$

$$\vec{T}(t) \perp \vec{N}(t) \quad \text{with } \vec{T}(t) \parallel \vec{v}(t) \quad \& \quad \vec{N}(t) \perp \vec{v}(t)$$

$$\vec{a}(t) = a_T(t) \vec{T}(t) + a_N(t) \vec{N}(t) \quad \text{with } a_T(t) = \frac{dv(t)}{dt} \quad \& \quad a_N(t) = v(t) \left\| \frac{d\vec{T}(t)}{dt} \right\|$$

$$\|\vec{a}(t)\|^2 = |a_T(t)|^2 + |a_N(t)|^2 \quad \& \quad a_N \geq 0$$

$$\vec{F} = m\vec{a} \quad \text{if a force } \vec{F} \text{ is acting on the particle of mass } m$$

## 2.9. Scalar Fields

Given: a subset  $\mathbb{D}^n \subset \mathbb{R}^n$  and a function  $f: \mathbb{D}^n \rightarrow \mathbb{R}$

so  $f$  has the form  $f(\vec{x}) = w$ , or equiv.  $f(x_1, \dots, x_n) = w$

Then:  $f$  is called a SCALAR FIELD

the GRAPH of  $f = \{(x_1, \dots, x_n, f(x_1, \dots, x_n)) \in \mathbb{R}^{n+1} : (x_1, \dots, x_n) \in \mathbb{D}^n\}$

the LEVEL SET of value  $c \in \mathbb{R}$  for  $f$  is  $\{\vec{x} \in \mathbb{D}^n : f(\vec{x}) = c\} \subset \mathbb{R}^n$

▷  $[n = 2] \Rightarrow$  [level set = LEVEL CURVE]

▷  $[n = 3] \Rightarrow$  [level set = LEVEL SURFACE]

$$D_M f = \left[ \frac{\partial f}{\partial x_1} \quad \dots \quad \frac{\partial f}{\partial x_n} \right]$$

the GRADIENT of  $f = \vec{\nabla} f = \left\langle \frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right\rangle .$

## 2.10. Curves on Surfaces

★ Given: an open set  $\mathbb{D}^n \subset \mathbb{R}^n$  and a scalar field  $f : \mathbb{D}^n \rightarrow \mathbb{R}$   
 $f(x_1, \dots, x_n) = w$   
 an interval  $I \subset \mathbb{R}$  and a path  $\vec{r} : I \rightarrow \mathbb{R}^n$   
 $\vec{r}(t) = \langle r_1(t), \dots, r_n(t) \rangle$   
 $\vec{r}(I) \subset \mathbb{D}^n$  so  $F \stackrel{\text{def}}{=} f \circ \vec{r} : I \rightarrow \mathbb{R}$   
 $F(t) = f(r_1(t), \dots, r_n(t))$

When  $n = 2$ , think of  $F$  as a curve on the surface of  $f$ .

If  $f$  and  $\vec{r}$  are *nice*, ie. differentiable, then

$$D_M f = \left[ \frac{\partial f}{\partial x_1} \quad \dots \quad \frac{\partial f}{\partial x_n} \right] \quad \text{and} \quad D_M \vec{r} = \begin{bmatrix} \frac{dr_1}{dt} \\ \vdots \\ \frac{dr_n}{dt} \end{bmatrix}$$

and the Chain Rule (2.4) gives:

$$\left. \frac{dF}{dt} \right|_{t_0} = D_M f(\vec{r}(t_0)) \otimes D_M \vec{r}(t_0) = \vec{\nabla} f|_{\vec{r}(t_0)} \cdot \vec{r}'(t_0).$$

► In ★, consider the level set  $\mathcal{S}$  given by  $f(\vec{x}) = k$ :

If:  $\vec{r}(I) \subset \mathcal{S}$  so  $(f \circ \vec{r})(t) = k$  for each  $t \in I$

$\vec{x}_0 \in \mathcal{S}$  so  $f(\vec{x}_0) = k$

$t_0 \in I$  with  $\vec{r}(t_0) = \vec{x}_0$

Then:  $\vec{\nabla} f|_{\vec{x}_0} \cdot \vec{r}'(t_0) = \left. \frac{d}{dt} (f \circ \vec{r}) \right|_{t_0} = 0$

so  $\vec{\nabla} f|_{\vec{x}_0} \perp (\text{the tangent vector to } \vec{r}(t))|_{t_0}$

so  $\vec{\nabla} f|_{\vec{x}_0} \perp \mathcal{S}|_{\vec{x}_0}$ .

► In ★, consider the case where  $\vec{r}$  is a line segment through  $\vec{x}_0$  in the direction of  $\vec{u}$  :

Given:  $\vec{x}_0 \in \mathbb{D}^n$  and  $\vec{u} \in \mathbb{R}^n$  and so  $\vec{r}(t) = \vec{x}_0 + t\vec{u}$ .

The DIRECTIONAL DERIVATIVE of  $f$  at  $\vec{x}_0$  along  $\vec{u}$  is :

$$\begin{aligned} D_{\vec{u}} f(\vec{x}_0) &\stackrel{\text{def}}{=} \left. \frac{d(f \circ \vec{r})}{dt} \right|_{\substack{\vec{x}=\vec{x}_0 \\ t=0}} = \lim_{h \rightarrow 0} \frac{f(\vec{x}_0 + h\vec{u}) - f(\vec{x}_0)}{h} \\ &= \vec{u} \cdot \vec{\nabla} f|_{\vec{x}_0} = \|\vec{u}\| \left\| \vec{\nabla} f|_{\vec{x}_0} \right\| \cos \angle \vec{u} \vec{\nabla} f|_{\vec{x}_0} \end{aligned}$$

When  $\|\vec{u}\| = 1$ , since  $D_{\vec{u}} f|_{\vec{x}_0}$  is just the rate of change of  $f$  at  $\vec{x}_0$  in the direction of  $\vec{u}$ ,

$D_{\vec{u}} f|_{\vec{x}_0}$  is called the directional derivative of  $f$  at  $\vec{x}_0$  in the direction of  $\vec{u}$ .

$\pm \vec{\nabla} f$  points in the direction of the maximum rate of  $\left[ \begin{smallmatrix} \text{increase} \\ \text{decrease} \end{smallmatrix} \right]$  of  $f$ .

$\pm \left\| \vec{\nabla} f \right\|$  equals the maximum rate of  $\left[ \begin{smallmatrix} \text{increase} \\ \text{decrease} \end{smallmatrix} \right]$  of  $f$  per unit distance.

## 2.11. Tangent Planes

Here: open sets  $\mathbb{D}^n \subset \mathbb{R}^n$

► Given: a scalar field  $f: \mathbb{D}^3 \rightarrow \mathbb{R}$ , so  $f$  has the form  $w = f(x, y, z)$

$$\vec{x}_0 = \langle x_0, y_0, z_0 \rangle \in \mathbb{D}^3 \quad \text{with } f(\vec{x}_0) = k$$

the level surface  $\mathcal{S}$  given by  $f(\vec{x}) = k$ , so  $\vec{x}_0 \in \mathcal{S}$

$$\vec{\nabla} f|_{\vec{x}_0} \neq 0 \quad .$$

Then:  $\vec{\nabla} f|_{\vec{x}_0} \perp \mathcal{S}|_{\vec{x}_0}$

the eq. of the tangent plane to  $\mathcal{S}$  at the point  $(x_0, y_0, z_0)$  is :

$$\vec{\nabla} f|_{\vec{x}_0} \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0 \quad .$$

► Given: a scalar field  $g: \mathbb{D}^2 \rightarrow \mathbb{R}$ , so  $g$  has the form  $z = g(x, y)$

Let:  $f(x, y, z) = g(x, y) - z$

So: [the level surface  $f(x, y, z) = 0$ ] = [the graph (ie. surface) of  $z = g(x, y)$ ]  $\stackrel{\text{def}}{=} \mathcal{S}$

So:  $\langle \frac{\partial g}{\partial x}, \frac{\partial g}{\partial y}, -1 \rangle|_{(x_0, y_0)} \perp \mathcal{S}|_{(x_0, y_0, g(x_0, y_0))}$

the eq. of the tangent plane to  $\mathcal{S}$  at the point  $(x_0, y_0, g(x_0, y_0))$  is both :

$$\begin{aligned} \langle \frac{\partial g}{\partial x}, \frac{\partial g}{\partial y}, -1 \rangle|_{(x_0, y_0)} \cdot \langle x - x_0, y - y_0, z - g(x_0, y_0) \rangle &= 0 \\ z = g(x_0, y_0) + \frac{\partial g}{\partial x}|_{(x_0, y_0)} (x - x_0) + \frac{\partial g}{\partial y}|_{(x_0, y_0)} (y - y_0) &. \end{aligned}$$

► Given: a scalar field  $h: \mathbb{D}^1 \rightarrow \mathbb{R}$ , so  $h$  has the form  $y = h(x)$

Let:  $f(x, y, z) = h(x) - y$

So: [the level surface  $f(x, y, z) = 0$  intersected with the plane  $z = 0$ ]

$$= \text{[the graph of } y = h(x)\text{]} \stackrel{\text{def}}{=} \mathcal{G}$$

So:  $\langle \frac{dh}{dx}, -1, 0 \rangle|_{(x_0)} \perp \mathcal{G}|_{(x_0, h(x_0), 0)}$

the equation of the tangent line to  $\mathcal{G}$  at the point  $(x_0, h(x_0), 0)$  is both :

$$\begin{aligned} \langle \frac{dh}{dx}, -1, 0 \rangle|_{(x_0)} \cdot \langle x - x_0, y - h(x_0), 0 \rangle &= 0 \\ y = h(x_0) + \frac{dh}{dx}|_{(x_0)} (x - x_0) \quad \text{and} \quad z = 0 &. \end{aligned}$$

### 4.1. Vector Fields

Given: a subset  $\mathbb{D}^n \subset \mathbb{R}^n$

a function  $\vec{F}: \mathbb{D}^n \rightarrow \mathbb{R}^n$

so  $\vec{F}$  has the form  $\vec{F}(x_1, \dots, x_n) = \langle F_1(x_1, \dots, x_n), \dots, F_n(x_1, \dots, x_n) \rangle$

where  $F_i: \mathbb{D}^n \rightarrow \mathbb{R}$ .

Then:  $\vec{F}$  is called a vector field

visualize  $\vec{F}$  as attaching the vector  $\vec{F}(\vec{x})$  to the point  $x$

$F_i$  are called the component scalar fields

Given: a path  $\vec{c}: \mathbb{D}^1 \rightarrow \mathbb{R}^n$

so  $\vec{c}$  has the form  $\vec{c}(t) = \langle x_1(t), \dots, x_n(t) \rangle$  where  $x_i: \mathbb{D}^1 \rightarrow \mathbb{R}$ .

If:  $\vec{c}'(t) = \vec{F}(\vec{c}(t))$

Then:  $\vec{c}$  is called a flow line of  $\vec{F}$

$\vec{c}$  is the sol'n to the system of differential eqs:  $x'_i(t) = F_i(x_1(t), \dots, x_n(t))$

$\vec{F}(\vec{c}(t_0))$  is tangent to the curve  $\vec{c}$  at the point  $\vec{c}(t_0)$

$n = 3$ : if  $\vec{F}$  is the velocity field of a fluid, then  $\vec{c}$  is the path followed by a particle in the fluid.

### 4.2. Divergence & Curl

Defs: the vector differential operator  $\vec{\nabla} = \langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \rangle$

the Laplacian operator  $\vec{\nabla}^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} = \vec{\nabla} \cdot \vec{\nabla}$

Let:  $\left[ \begin{smallmatrix} \mathcal{S} \\ \mathcal{V} \end{smallmatrix} \right]$  be the class of all the (nice)  $\left[ \begin{smallmatrix} \text{scalar} \\ \text{vector} \end{smallmatrix} \right]$  fields from  $\mathbb{D}^3 \subset \mathbb{R}^3$  to  $\left[ \begin{smallmatrix} \mathbb{R} \\ \mathbb{R}^3 \end{smallmatrix} \right]$ .

Defs: for  $f \in \mathcal{S}$  and  $\vec{F} \in \mathcal{V}$

$$\overrightarrow{\text{grad}} f = \vec{\nabla}(f) \quad ; \quad \text{div } \vec{F} = \vec{\nabla} \cdot \vec{F} \quad ; \quad \overrightarrow{\text{curl}} \vec{F} = \vec{\nabla} \times \vec{F}.$$

So:

$$\begin{array}{ccccc} \mathcal{S} & \xrightarrow{\overrightarrow{\text{grad}}} & \mathcal{V} & \xrightarrow{\overrightarrow{\text{curl}}} & \mathcal{V} & \xrightarrow{\text{div}} & \mathcal{S} \\ & & & & & & \\ \mathcal{S} & \xrightarrow{\vec{\nabla}^2} & \mathcal{S} & \text{and} & \mathcal{V} & \xrightarrow{\vec{\nabla}^2} & \mathcal{V} \end{array}$$

Given: a function  $\vec{F}: \mathbb{D}^2 \rightarrow \mathbb{R}^2$

so  $\vec{F}$  has the form  $\vec{F} = \langle F_1, F_2 \rangle$

Then: scalar curl of  $\vec{F} = \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y}$

### 4.3. Basic Identities

1.  $\vec{\nabla}(f + g) = \vec{\nabla}f + \vec{\nabla}g$
2.  $\vec{\nabla}(cf) = c\vec{\nabla}f$  where  $c \in \mathbb{R}$
3.  $\vec{\nabla}(fg) = f\vec{\nabla}g + g\vec{\nabla}f$
4.  $\vec{\nabla}\left(\frac{f}{g}\right) = \frac{g\vec{\nabla}f - f\vec{\nabla}g}{g^2}$  at points  $\vec{x}$  where  $g(\vec{x}) \neq 0$
5.  $\operatorname{div}(\vec{F} + \vec{G}) = \operatorname{div}\vec{F} + \operatorname{div}\vec{G}$
6.  $\overrightarrow{\operatorname{curl}}(\vec{F} + \vec{G}) = \overrightarrow{\operatorname{curl}}\vec{F} + \overrightarrow{\operatorname{curl}}\vec{G}$
7.  $\operatorname{div}(f\vec{F}) = f\operatorname{div}\vec{F} + \vec{F} \cdot \vec{\nabla}f$
8.  $\operatorname{div}(\vec{F} \times \vec{G}) = \vec{G} \cdot \overrightarrow{\operatorname{curl}}\vec{F} - \vec{F} \cdot \overrightarrow{\operatorname{curl}}\vec{G}$
- ★ 9.  $\operatorname{div}\overrightarrow{\operatorname{curl}}\vec{F} = 0$  if  $\vec{F} \in C^2$
10.  $\overrightarrow{\operatorname{curl}}(f\vec{F}) = f\overrightarrow{\operatorname{curl}}\vec{F} + \vec{\nabla}f \times \vec{F}$
- ★ 11.  $\overrightarrow{\operatorname{curl}}\vec{\nabla}f = \vec{0}$  if  $f \in C^2$
12.  $\vec{\nabla}^2(fg) = f\vec{\nabla}^2g + g\vec{\nabla}^2f + 2(\vec{\nabla}f \cdot \vec{\nabla}g)$
13.  $\operatorname{div}(\vec{\nabla}f \times \vec{\nabla}g) = 0$  if  $f, g \in C^2$
14.  $\operatorname{div}(f\vec{\nabla}g - g\vec{\nabla}f) = f\vec{\nabla}^2g - g\vec{\nabla}^2f$

Note: Euler's Theorem **3.1**  $\implies$  9, 11, 13

### 4.4. Gradient Vector Field

Given: a vector field  $\vec{F}: \mathbb{D}^3 \rightarrow \mathbb{R}^3$  where  $\mathbb{D}^3 \subset \mathbb{R}^3$

a scalar field  $f: \mathbb{D}^3 \rightarrow \mathbb{R}$  and  $f \in C^1$

$$\vec{\nabla}f = \vec{F}$$

Then:  $\vec{F}$  is called a gradient vector field

$f$  is called the potential of  $\vec{F}$ .

Thm. If:  $\vec{F}: \mathbb{D}^3 \rightarrow \mathbb{R}^3$  is a vector field

$$\vec{F} \in C^1$$

$$\overrightarrow{\operatorname{curl}}\vec{F} \neq \vec{0}$$

Then:  $\vec{F}$  is NOT a gradient vector field.

Why: by 4.3 #11 above.

4.5. Geometry of the Divergence pg 284-5

4.5a. Given: a VELOCITY vector field  $\vec{F}: \mathbb{D}^3 \rightarrow \mathbb{R}^3$  of a compressible fluid

a point  $(x_0, y_0, z_0) \in \mathbb{D}^3$  and a small  $\varepsilon > 0$

$P(0)$  is the cube (of the fluid) based at  $(x_0, y_0, z_0)$  with sides determined by  $\varepsilon\vec{i}, \varepsilon\vec{j}, \varepsilon\vec{k}$

$P(t)$  is the (approx.) parallelepiped that  $P(0)$  is carried to  $t$  time-units later

$\mathcal{V}(t) = \text{volume of } P(t)$ .

Then:

$$\operatorname{div} \vec{F}(x_0, y_0, z_0) = \frac{1}{\mathcal{V}(0)} \left. \frac{d\mathcal{V}}{dt} \right|_{(x,y,z)=(x_0,y_0,z_0)}^{t=0}.$$

So:  $\operatorname{div} \vec{F}$  is the rate of change of the fluid's volume, per unit vol., under the flow of the fluid

$\operatorname{div} \vec{F}(x_0, y_0, z_0) > 0 \Rightarrow$  the fluid is expanding at  $(x_0, y_0, z_0) \Rightarrow (x_0, y_0, z_0)$  is a source

$\operatorname{div} \vec{F}(x_0, y_0, z_0) < 0 \Rightarrow$  the fluid is compressing at  $(x_0, y_0, z_0) \Rightarrow (x_0, y_0, z_0)$  is a sink

4.5b. Have: a fluid flowing through a region  $\mathbb{D}^3$  in  $\mathbb{R}^3$  with:

$\vec{v}$  - velocity vector field of the fluid  $\left(\frac{\text{m}}{\text{sec}}\right)$

$\delta$  - mass density scalar field of the fluid  $\left(\frac{\text{gr}}{\text{m}^3}\right)$

$\vec{F} \stackrel{\text{def}}{=} \delta\vec{v}$  - mass flow rate density of the fluid  $\left(\frac{\text{gr}}{\text{sec}} \text{ per m}^2\right)$

a porous surface  $\mathcal{S}$  sitting in  $\mathbb{D}^3$ :

through which the fluid flows without hindrance & with outward UNIT normal  $\vec{n}$ .

Def: **flux** of  $\vec{F}$  across  $\mathcal{S} \stackrel{\text{def}}{=} \text{net mass of fluid crossing } \mathcal{S} \text{ per unit time } \left(\frac{\text{gr}}{\text{sec}}\right)$   
 $\stackrel{\text{def}}{=} \frac{([\text{mass of fluid coming out of } \mathcal{S}] - [\text{mass of fluid going into } \mathcal{S}]) \text{ during } \Delta t}{\Delta t}$

Note:  $\left[ \begin{array}{l} \text{coming out of } \mathcal{S} \\ \text{going into } \mathcal{S} \end{array} \right]$  means the fluid is flowing away from the  $\left[ \begin{array}{l} \text{positive} \\ \text{negative} \end{array} \right]$  side of  $\mathcal{S}$ .

Note: if  $\delta \equiv 1$ , then flux = the net volume of fluid crossing  $\mathcal{S}$  per unit time.

(i) If:  $\mathcal{S}$  is a small FLAT patch and  $\vec{v}$  and  $\delta$  are constant on  $\mathcal{S}$

then: flux across  $\mathcal{S} = \left( \vec{F} \cdot \vec{n} \right) (\text{area of } \mathcal{S})$ .

(ii) If:  $\mathcal{S} \equiv \mathcal{S}(\varepsilon)$  is a rectangular box with:

center  $P_0$ , sides  $\parallel$  to the coordinate axes, and of volume  $\varepsilon$

then:  $\mathcal{S}(\varepsilon)$  is the disjoint union of 6 small FLAT patches as above and

$$\operatorname{div} \vec{F}(P_0) = \lim_{\varepsilon \rightarrow 0} \frac{\text{flux of } \vec{F} \text{ across } \mathcal{S}(\varepsilon)}{\text{vol } \mathcal{S}(\varepsilon)}.$$

So:  $\operatorname{div} \vec{F}(P_0)$  is the flux of  $\vec{F}$  across a small element of volume containing  $P_0$ , per unit volume.

#### 4.6. Rotation pg 278-9

Given: a (slanted/flat) solid rigid body  $B$  that is welded to an axis  $L$   
the axis  $L$  is rotating at a constant angular speed  
some point  $Q$  on  $B$  .

So as  $L$  rotates,  $Q$  follows a circular path in a plane  $\perp$  to  $L$  .

Let:  $\vec{v}$  = velocity vector field of  $B$

$\vec{\omega}$  = angular velocity vector of  $B$  .

So:  $\triangleright \vec{\omega} \parallel L$

$\triangleright \|\vec{\omega}\| \equiv \omega \equiv \text{angular speed of } B \equiv \frac{d(\text{angle})}{dt} = \frac{\text{speed of } Q}{d(Q,L)}$  .

Then:  $\vec{v} = \vec{\omega} \times \vec{OQ}$

$\text{curl } \vec{v} = 2\vec{\omega}$  .

#### 4.7. Geometry of the Curl pg 279

Given: a VELOCITY vector field  $\vec{F}: \mathbb{D}^3 \rightarrow \mathbb{R}^3$  of a fluid

a point  $(x, y, z) \in \mathbb{D}^3$

a RIGID body  $B$  centered at  $(x, y, z)$  .

Then:  $\text{curl } \vec{F}(x, y, z)$  is twice the angular velocity vector of  $B$

as it rotates about its own axis while in the fluid at  $(x, y, z)$  .

Def:  $\text{curl } \vec{F} = 0 \iff \vec{F}$  is IRROTATIONAL .

#### 4.8. Key Idea

Given: a VELOCITY vector field  $\vec{F}: \mathbb{D}^3 \rightarrow \mathbb{R}^3$  of a fluid .

Then:  $\text{div } \vec{F}$  measures how much the fluid is expanding

$\text{curl } \vec{F}$  measures how much an object is rotating about  
its own axis when placed in the fluid.

5.1. Single Integral

Given: a function  $f: [a, b] \rightarrow \mathbb{R}$

a partition  $P: a = x_0 < x_1 < \dots < x_n = b$  of  $[a, b]$

a selection  $\{c_i\}_{i=1}^n$  where  $c_i \in [x_{i-1}, x_i]$

Defs:  $l([x_{i-1}, x_i]) = \text{length } [x_{i-1}, x_i]$

mesh of  $P = |P| = \max_{1 \leq i \leq n} l([x_{i-1}, x_i])$

Reimann sum of  $(f, P, \{c_i\}) = \sum_{i=1}^n f(c_i) \cdot l([x_{i-1}, x_i])$

DEF:  $f$  is integrable over  $[a, b]$  with  $\int_{[a,b]} f(x) dx = I \stackrel{\text{def}}{\iff}$

$\lim_{|P| \rightarrow 0} \sum_{i=1}^n f(c_i) \cdot l([x_{i-1}, x_i]) = I$  for each selection of  $\{c_i\}$ 's .

So:  $\int_{[a,b]} 1 dx = l([a, b])$

and:  $\sum_{i=1}^n f(c_i) \cdot \frac{l([x_{i-1}, x_i])}{l([a, b])} \approx \text{avg. value of } f \text{ over } [a, b] = \frac{\int_{[a,b]} f(x) dx}{l([a, b])}$  .

Def: the area of the region btw. the graph of  $y = f(x)$  and  $[a, b] \stackrel{\text{def}}{=} \int_{[a,b]} f(x) dx$  .

Thm: If  $f$  is continuous on  $[a, b]$ , then  $f$  is integrable over  $[a, b]$ .

Fundamental Theorem of Calculus: If  $f = F'$  is continuous, then  $\int_{[a,b]} f(x) dx = F(b) - F(a)$  .

5.2. Double Integral

Given:  $R^2 \subset [a_x, b_x] \times [a_y, b_y] \subset \mathbb{R}^2$

a function  $f: R^2 \rightarrow \mathbb{R}$

a partition  $P_x: a_x = x_0 < x_1 < \dots < x_n = b_x$  of  $[a_x, b_x]$

a partition  $P_y: a_y = y_0 < y_1 < \dots < y_m = b_y$  of  $[a_y, b_y]$  .

Form: rectangles  $R_{ij} = [x_{i-1}, x_i] \times [y_{j-1}, y_j]$  .

Pick: a selection  $\{c_{ij}\}$  where  $c_{ij} \in R_{ij}$  .

Defs:  $A(R_{ij}) = \text{area of } R_{ij}$

$\mathcal{R} = \{R_{ij} : R_{ij} \subset R^2\}$

mesh of  $\mathcal{R} = |\mathcal{R}| = \max_{ij} A(R_{ij})$

Reimann sum of  $(f, P_x, P_y, \{c_{ij}\}) = \sum_{R_{ij} \in \mathcal{R}} f(c_{ij}) \cdot A(R_{ij})$  .

DEF:  $f$  is integrable over  $R^2$  with  $\iint_{R^2} f(x, y) dA = I \stackrel{\text{def}}{\iff}$

$\lim_{|\mathcal{R}| \rightarrow 0} \sum_{R_{ij} \in \mathcal{R}} f(c_{ij}) \cdot A(R_{ij}) = I$  for each selection of  $\{c_{ij}\}$ 's .

So:  $\iint_{R^2} 1 dA = \text{area of } R^2$

and:  $\sum_{R_{ij} \in \mathcal{R}} f(c_{ij}) \cdot \frac{A(R_{ij})}{A(R^2)} \approx \text{avg. value of } f \text{ over } R^2 = \frac{\iint_{R^2} f(x, y) dA}{\text{area of } R^2}$  .

Def: the volume of the solid btw. the graph of  $z = f(x, y)$  and  $R^2 \stackrel{\text{def}}{=} \iint_{R^2} f(x, y) dA$  .

Def:  $R^2$  is elementary if, for continuous functions  $g_i$ , either:

$$R^2 \text{ is of } \underline{\text{type 1}} = \text{type}_y \quad \stackrel{\text{def}}{\iff} \quad R^2 = \{(x, y) \in \mathbb{R}^2 : g_1(x) \leq y \leq g_2(x) \text{ and } a \leq x \leq b\}$$

$\rightsquigarrow$  draw typical rectangle  $\parallel$  to  $y$ -axis

$$R^2 \text{ is of } \underline{\text{type 2}} = \text{type}_x \quad \stackrel{\text{def}}{\iff} \quad R^2 = \{(x, y) \in \mathbb{R}^2 : g_1(y) \leq x \leq g_2(y) \text{ and } a \leq y \leq b\}$$

$\rightsquigarrow$  draw typical rectangle  $\parallel$  to  $x$ -axis

$$R^2 \text{ is of } \underline{\text{type 3}} = \text{type}_{xy} \quad \stackrel{\text{def}}{\iff} \quad R^2 \text{ is of both } \text{type}_x \text{ and } \text{type}_y .$$

If:  $f: R^2 \rightarrow \mathbb{R}$  is continuous and  $R^2$  is elementary,

then:  $\iint_{R^2} f(x, y) dA = \int_a^b \left[ \int_{g_1(x)}^{g_2(x)} f(x, y) dy \right] dx$  if  $R^2$  is of  $\text{type}_y$

and:  $\iint_{R^2} f(x, y) dA = \int_a^b \left[ \int_{g_1(y)}^{g_2(y)} f(x, y) dx \right] dy$  if  $R^2$  is of  $\text{type}_x$  .

### 5.3. Triple Integral

Given:  $R^3 \subset [a_x, b_x] \times [a_y, b_y] \times [a_z, b_z] \subset \mathbb{R}^3$

a function  $f: R^3 \rightarrow \mathbb{R}$

a partition  $P_x: a_x = x_0 < x_1 < \dots < x_n = b_x$  of  $[a_x, b_x]$

a partition  $P_y: a_y = y_0 < y_1 < \dots < y_m = b_y$  of  $[a_y, b_y]$

a partition  $P_z: a_z = z_0 < z_1 < \dots < z_l = b_z$  of  $[a_z, b_z]$  .

Form: rectangular cubes (ie. boxes)  $B_{ijk} = [x_{i-1}, x_i] \times [y_{j-1}, y_j] \times [z_{k-1}, z_k]$  .

Pick: a selection  $\{c_{ijk}\}$  where  $c_{ijk} \in B_{ijk}$  .

Defs:  $V(B_{ijk}) =$  volume of  $B_{ijk}$

$$\mathcal{V} = \{B_{ijk} : B_{ijk} \subset R^3\}$$

mesh of  $\mathcal{V} = |\mathcal{V}| = \max_{ijk} V(B_{ijk})$

Reimann sum of  $(f, P_x, P_y, P_z, \{c_{ijk}\}) = \sum_{B_{ijk} \in \mathcal{V}} f(c_{ijk}) \cdot V(B_{ijk})$  .

DEF:  $f$  is integrable over  $R^3$  with  $\iiint_{R^3} f(x, y, z) dV = I \stackrel{\text{def}}{\iff}$

$\lim_{|\mathcal{V}| \rightarrow 0} \sum_{B_{ijk} \in \mathcal{V}} f(c_{ijk}) \cdot V(B_{ijk}) = I$  for each selection of  $\{c_{ijk}\}$ 's .

So:  $\iiint_{R^3} 1 dV =$  volume of  $R^3$

and:  $\sum_{B_{ijk} \in \mathcal{V}} f(c_{ijk}) \cdot \frac{V(B_{ijk})}{V(R^3)} \approx$  avg. value of  $f$  over  $R^3 = \frac{\iiint_{R^3} f(x, y, z) dV}{V(R^3)}$

Def:  $R^3$  is  $z$ -simple if,  $R^3 = \{(x, y, z) \in \mathbb{R}^3 : g_1(x, y) \leq z \leq g_2(x, y) \text{ and } (x, y) \in R^2\}$  where :

$\triangleright g_i \in C^1$  ,                    ie.  $g_i$  have continuous 1<sup>st</sup>-order partial derivatives

$\triangleright R^2$  is elementary ,    as in **5.2** .

$\rightsquigarrow$  draw typical box with height  $\parallel$  to  $z$ -axis

If:  $f$  is continuous and  $R^3$  is  $z$ -simple,

then:  $\iiint_{R^3} f(x, y, z) dV = \iint_{R^2} \left[ \int_{g_1(x, y)}^{g_2(x, y)} f(x, y, z) dz \right] dA$  .

Rmk: Analogs hold for  $x$ -simple and  $y$ -simple.

**6.1. Recall** the 1D Change of Variables Formula:

Have:  $I^* \xrightarrow{g} I \xrightarrow{f} \mathbb{R}$

where:  $I^* = [a, b] \subset \mathbb{R}$

$g \in C^1(I^*)$ , ie.  $g'$  is continuous on  $I^*$

$I = g(I^*) = [c, d]$

$f$  is continuous .

Then: 
$$\underbrace{\int_{g(a)}^{g(b)} f(x) dx}_{\text{get something easy to compute}} \stackrel{(*)}{=} \underbrace{\int_a^b f(g(u)) \frac{dg}{du} du}_{\text{given but hard to compute}} .$$
  
 usually: so find  $g$  and  $I^* \leftrightarrow$

If:  $\frac{dg}{du} \geq 0$  on  $I^*$  (and so  $I = [g(a), g(b)]$ )

or:  $\frac{dg}{du} \leq 0$  on  $I^*$  (and so  $I = [g(b), g(a)]$ )

Then: formula (\*) becomes 
$$\int_I f(x) dx \stackrel{(**)}{=} \int_{I^*} f(g(u)) \left| \frac{dg}{du} \right| du .$$

i.e.: if you prefer, let  $g(u) = x(u)$  so 
$$\int_I f(x) dx \stackrel{(**)}{=} \int_{I^*} f(x(u)) \left| \frac{dx}{du} \right| du .$$

Goal the 2D & 3D Change of Variables Formulas:

Have:  $D^* \xrightarrow{T} D \xrightarrow{f} \mathbb{R}$

$D^*, D \subset \mathbb{R}^2$  or  $3$

$T(D^*) = D$

$D^*, D, T, f$  are nice .

Want: an analog to (\*\*),

like: 
$$\iint_D f(x, y) dA \stackrel{(2D)}{=} \iint_{D^*} f(T(u, v)) \boxed{?} dA$$

or: 
$$\iiint_D f(x, y, z) dV \stackrel{(3D)}{=} \iiint_{D^*} f(T(u, v, w)) \boxed{?} dV .$$

**6.2. Interior & Boundary** cf. 5.2 & 5.3

For: the elementary region  $R^2 = \{(x, y) \in \mathbb{R}^2 : a \leq x \leq b \text{ and } g_1(x) \leq y \leq g_2(x)\}$

the interior of  $R^2$  is  $\{(x, y) \in \mathbb{R}^2 : a < x < b \text{ and } g_1(x) < y < g_2(x)\}$

the boundary of  $R^2$  is  $R^2 \setminus [\text{the interior of } R^2]$  .

For: the  $z$ -simple region  $R^3 = \{(x, y, z) \in \mathbb{R}^3 : (x, y) \in \mathbb{R}^2 \text{ and } g_1(x, y) \leq z \leq g_2(x, y)\}$

the interior of  $R^3$  is  $\{(x, y, z) \in \mathbb{R}^3 : (x, y) \in [\text{the interior of } R^2] \& g_1(x, y) < z < g_2(x, y)\}$

the boundary of  $R^3$  is  $R^3 \setminus [\text{the interior of } R^3]$  .

### 6.3. One-to-One & Onto & Jacobian

Have:  $T: D^* \rightarrow D$

$$D^*, D \subset \mathbb{R}^n$$

Def:  $T$  is one-to-one  $\Leftrightarrow$  if  $\vec{a}_i \in D^*$  and  $\vec{a}_1 \neq \vec{a}_2$  then  $T(\vec{a}_1) \neq T(\vec{a}_2)$   
 $\Leftrightarrow$  if  $\vec{a}_i \in D^*$  and  $T(\vec{a}_1) = T(\vec{a}_2)$  then  $\vec{a}_1 = \vec{a}_2$   
 $\Leftrightarrow$   $T$  does NOT send two different points of  $D^*$  to the same point in  $D$   
 $\Leftrightarrow$   $T$  does NOT fold-up  $D$   
 $\stackrel{n=1}{\Leftrightarrow}$   $T$  passes the horizontal line test.

Rmk: in **6.1**, if  $g$  is 1-to-1, then either  $\frac{dg}{du} \geq 0$  or  $\frac{dg}{du} \leq 0$  on  $I^*$ .

Def:  $T$  is onto  $\Leftrightarrow T(D^*) = D$   
 $\Leftrightarrow$  if  $\vec{b} \in D$  then there is  $\vec{a} \in D^*$  so that  $T(\vec{a}) = \vec{b}$   
 $\Leftrightarrow$   $T$  maps  $D^*$  onto all of  $D$ .

If:  $T \in C^1(D^*)$

then: Jacobian matrix of  $T = J_T = D_M T$  (recall  $D_M$  was defined in **2.2**)

and: Jacobian of  $T = \det J_T$ .

So : for  $n = 2$ ,

$$T(u, v) = \langle x(u, v), y(u, v) \rangle$$

$$\det J_T = \frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

and for  $n = 3$ ,

$$T(u, v, w) = \langle x(u, v, w), y(u, v, w), z(u, v, w) \rangle$$

$$\det J_T = \frac{\partial(x, y, z)}{\partial(u, v, w)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}.$$

To change to cylindrical coordinates : (see **1.8**)

let:  $x = r \cos \theta$  ,  $y = r \sin \theta$  ,  $z = z$

so:  $T(r, \theta, z) = \langle r \cos \theta, r \sin \theta, z \rangle$

and:  $\det J_T = r$  and  $|\det J_T| = r$

To change to spherical coordinates : (see **1.9**)

let:  $x = \rho \sin \phi \cos \theta$  ,  $y = \rho \sin \phi \sin \theta$  ,  $z = \rho \cos \phi$

so:  $T(\rho, \theta, \phi) = \langle \rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi \rangle$

and:  $\det J_T = -\rho^2 \sin \phi$  and  $|\det J_T| = \rho^2 \sin \phi$

**6.4. Examples** in  $\mathbb{R}^2$  :  $T: D^* \rightarrow D$

**6.4.1. Polar Coordinates:**

▷.  $T(r, \theta) = \langle r \cos \theta, r \sin \theta \rangle \Rightarrow J_T = \underline{\hspace{2cm}} \Rightarrow \det J_T = \underline{\hspace{2cm}}$

a.  $D^* = [a, b] \times [0, \pi/2]$  where  $0 < a < b \Rightarrow T(D^*) = \underline{\hspace{4cm}}$

b.  $D^* = [a, b] \times [0, 3\pi]$  where  $0 < a < b \Rightarrow T(D^*) = \underline{\hspace{4cm}}$

c.  $D^* = [0, b] \times [0, \theta_0]$  where  $0 < b$  and  $0 < \theta_0 < 2\pi \Rightarrow T(D^*) = \underline{\hspace{4cm}}$

**6.4.2. Linear Transformations:** here  $\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$  &  $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$

▷.  $T(u, v) = \mathbf{A} \begin{bmatrix} u \\ v \end{bmatrix} + \vec{b} = \begin{bmatrix} a_{11}u + a_{12}v + b_1 \\ a_{21}u + a_{22}v + b_2 \end{bmatrix} = \begin{bmatrix} x(u, v) \\ y(u, v) \end{bmatrix}$

Facts from linear algebra:

(i)  $\det \mathbf{A} \neq 0 \Leftrightarrow T$  is 1-to-1 (see § 6.1 Ex. 8)

(ii)  $\det \mathbf{A} \neq 0 \Leftrightarrow T(\mathbb{R}^2) = \mathbb{R}^2$  (see § 6.1 Ex. 9)

(iii)  $\mathbf{A}\vec{d}_1 \times \mathbf{A}\vec{d}_2 = (\det \mathbf{A})(\vec{d}_1 \times \vec{d}_2)$  (just write it out)

(iv)  $J_T = \underline{\hspace{2cm}}$  .

Consider parallelograms: here  $\vec{d}_i \neq \vec{0}$

Let:  $D^* = \{\vec{p} + \lambda\vec{d}_1 + \mu\vec{d}_2 : 0 \leq \lambda, \mu \leq 1\}$

so:  $D^*$  is a parallelogram  $\Leftrightarrow \vec{d}_1 \nparallel \vec{d}_2 \Leftrightarrow \vec{d}_1 \times \vec{d}_2 \neq \vec{0}$  .

Note:  $T(D^*) = \{(\mathbf{A}\vec{p} + \vec{b}) + \lambda \mathbf{A}\vec{d}_1 + \mu \mathbf{A}\vec{d}_2 : 0 \leq \lambda, \mu \leq 1\}$  .

So:  $T(D^*)$  is a parallelogram  $\Leftrightarrow D^*$  is a parallelogram and  $\underline{\hspace{4cm}}$  .

Note:  $\mathbf{A}\vec{i} = \langle a_{11}, a_{21} \rangle$  and  $\mathbf{A}\vec{j} = \langle a_{12}, a_{22} \rangle$  ,

★. so:  $T([0, 1] \times [0, 1]) = \left\{ \vec{b} + \lambda \langle a_{11}, a_{21} \rangle + \mu \langle a_{12}, a_{22} \rangle : 0 \leq \lambda, \mu \leq 1 \right\}$  .

If:  $D^*$  &  $T(D^*)$  are parallelograms, then

area  $T(D^*) = \left\| (\mathbf{A}\vec{d}_1) \times (\mathbf{A}\vec{d}_2) \right\| \stackrel{(iii)}{=} |\det \mathbf{A}| \left\| \vec{d}_1 \times \vec{d}_2 \right\| = |\det \mathbf{A}| \text{ area } (D^*) \stackrel{(iv)}{=} |\det J_T| \text{ area } (D^*)$  .

## 6.5. Change of Variables Formula

Let:  $D^* \xrightarrow{T} D \xrightarrow{f} \mathbb{R}$

$D^*, D \subset \begin{bmatrix} \mathbb{R}^2 \\ \mathbb{R}^3 \end{bmatrix}$  and  $D^*$  is  $\begin{bmatrix} \text{elementary} \\ \text{simple} \end{bmatrix}$  (see [5.2])

$T \in C'(D^*)$

$T$  is 1-to-1 on the interior of  $D^*$

$T(D^*) = D$

$f$  is continuous .

For: 2D-case:

$$\iint_D f(x, y) dA = \iint_{D^*} f(T(u, v)) |\det J_T| dA$$

mnemonically:

$$\iint_D f(x, y) \text{“} dx dy \text{”} = \iint_{D^*} f(T(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \text{“} du dv \text{”} .$$

For: 3D-case:

$$\iiint_D f(x, y, z) dV = \iiint_{D^*} f(T(u, v, w)) |\det J_T| dV$$

mnemonically:

$$\iiint_D f(x, y, z) \text{“} dx dy dz \text{”} = \iiint_{D^*} f(T(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| \text{“} du dv dw \text{”} .$$

**7.h.** Ch 7 – Summary

- 7.h.1.** Given: a path  $[a, b] \xrightarrow{\vec{c}} \mathbb{R}^n$   
 a surface  $D^2 \xrightarrow[\text{onto}]{\Phi} \mathcal{S}$   
 $\quad \quad \quad \cap_{\mathbb{R}^2} \quad \quad \quad \cap_{\mathbb{R}^3}$   
 a scalar field  $\mathbb{R}^n \xrightarrow{f} \mathbb{R}$   
 a vector field  $\mathbb{R}^n \xrightarrow{\vec{F}} \mathbb{R}^n$

with: everything nice & continuous.

**7.b** Path Integral — averages  $f$  along the path  $\vec{c}$

$$\int_{\vec{c}} f ds = \int_a^b f(\vec{c}(t)) \|\vec{c}'(t)\| dt$$

**7.c** Line Integral — work done by force  $\vec{F}$  on a puffo as he moves along the  $\vec{c}$

$$\int_{\vec{c}} \vec{F} \cdot d\vec{s} = \int_a^b \vec{F}(\vec{c}(t)) \cdot \vec{c}'(t) dt$$

**7.e** Surface Integral — averages  $f$  over the surface  $\mathcal{S}$

$$\iint_{\mathcal{S}} f dS = \iint_{D^2} f(\Phi(u, v)) \|\vec{T}_u \times \vec{T}_v\| dudv$$

**7.g** Surface Integral — the flux of  $\vec{F}$  across the surface  $\mathcal{S}$

$$\begin{aligned} \iint_{\mathcal{S}} \vec{F} \cdot d\vec{S} &= \iint_{D^2} \vec{F} \cdot (\vec{T}_u \times \vec{T}_v) dudv \\ &= \iint_{\mathcal{S}} [\vec{F} \cdot \vec{n}] dS \end{aligned}$$

Note: path & line integrals change integrals over paths to single integrals (as in **5.1**)  
 surface integrals change integrals over surfaces to double integrals (as in **5.2**) .

**7.h.2.** Integrals over paths

$$\vec{c}(t) = \langle x(t), y(t), z(t) \rangle$$

$$\vec{c}'(t) = \langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \rangle$$

$$ds = \|\vec{c}'\| dt$$

$$d\vec{s} = \vec{c}' dt$$

**7.h.3.** Integrals over Surfaces

$$\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

$$\vec{T}_u = \langle \frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \rangle$$

$$\vec{T}_v = \langle \frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \rangle$$

$$dS = \|\vec{T}_u \times \vec{T}_v\| dudv = \sqrt{\left[\frac{\partial(x,y)}{\partial(u,v)}\right]^2 + \left[\frac{\partial(y,z)}{\partial(u,v)}\right]^2 + \left[\frac{\partial(x,z)}{\partial(u,v)}\right]^2} dudv \quad \text{where} \quad \frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

$$\underset{\uparrow \text{7.g}}{d\vec{S}} = \left(\vec{T}_u \times \vec{T}_v\right) dudv = \underset{\uparrow \text{7.e}}{\vec{n}} dS \quad \text{where } \vec{n} \text{ is the outward unit normal vector to } \mathcal{S}$$

## 7.a. Paths/Curves

▷ Review **2.6**

▷ Given:  $[a_1, b_1] \xrightarrow[\text{onto}]{h} [a, b] \xrightarrow{\vec{c}} \mathbb{R}^n$

with:  $h \in C^1$  and  $h$  is 1-to-1 on  $[a_1, b_1]$

$\vec{c}$  is piecewise  $C^1$  on  $[a, b]$

then:  $\vec{p} \stackrel{\text{def}}{=} \vec{c} \circ h: [a_1, b_1] \rightarrow \mathbb{R}^n$  is a REPARAMETERIZATION of  $\vec{c}$ .

Note:  $\{\vec{c}(t): a \leq t \leq b\} = \{\vec{p}(t): a_1 \leq t \leq b_1\} = \mathcal{C}$ .

Since:  $h$  is 1-to-1, there are 2 possibilities:

either:  $h' > 0$  on  $[a_1, b_1] \Rightarrow [a, b] = [h(a_1), h(b_1)] \Rightarrow h$  PRESERVES ORIENTATION

or:  $h' < 0$  on  $[a_1, b_1] \Rightarrow [a, b] = [h(b_1), h(a_1)] \Rightarrow h$  REVERSES ORIENTATION .

Since:  $\vec{p}'(t) = \vec{c}'(h(t)) h'(t)$

one thinks of  $h$  as changing the speed at which a point moves along the curve  $\mathcal{C}$ .

Ex: If:  $[a, b] \xrightarrow[\text{onto}]{h} [a, b] \xrightarrow{\vec{c}} \mathbb{R}^n$

with:  $h(t) = a + b - t$

then:  $\vec{p}(t) = \vec{c}(a + b - t) = \vec{c}_{\text{op}}(t) =$  the opposite path to  $\vec{c}$

$=$  a path in the opposite direction as  $\vec{c}$

but with the same speed as  $\vec{c}$ .

Ex: If:  $[0, 1] \xrightarrow[\text{onto}]{h} [a, b] \xrightarrow{\vec{c}} \mathbb{R}^n$

with:  $h(t) = a + (b - a)t$

then:  $\vec{p}(t) = \vec{c}(a + (b - a)t)$

$=$  a path in the same direction as  $\vec{c}$

but with the speed of  $(b-a)$  times the speed of  $\vec{c}$ .

## 7.b. Paths Integral

**7.b.1.** Given:  $[a, b] \xrightarrow{\vec{c}} \mathbb{R}^n \xrightarrow{f} \mathbb{R}$

with:  $\vec{c} \in C^1[a, b]$

$f$  is a scalar field

$f$  is continuous on  $\vec{c}([a, b])$

then: the PATH INTEGRAL of  $f$  over  $\vec{c}$  is

$$\int_{\vec{c}} f ds \stackrel{\text{def}}{=} \int_a^b f(\vec{c}(t)) \|\vec{c}'(t)\| dt .$$

If:  $\vec{c}$  is piecewise  $C^1$  on  $[a, b]$

then: we cope in the obvious way.

**7.b.2.** Key Idea:

Form: a partition of  $[a, b]$  :  $a = t_0 < t_1 < \dots < t_n = b$  ,

with:  $\Delta t_i \equiv t_i - t_{i-1} \approx 0$ ,

pick: a selection  $t_i^* \in [t_{i-1}, t_i]$  .

Note:  $\vec{c}'(t_i^*) \approx [\vec{c}(t_i) - \vec{c}(t_{i-1})] / \Delta t_i$  .

$$\begin{aligned} \text{Then: } \int_{\vec{c}} f ds &= \int_a^b [ f(\vec{c}(t)) \|\vec{c}'(t)\| ] dt \\ &\approx \sum_{i=1}^n [ f(\vec{c}(t_i^*)) \|\vec{c}'(t_i^*)\| ] \Delta t_i \\ &= \sum_{i=1}^n f(\vec{c}(t_i^*)) [ \|\vec{c}'(t_i^*)\| \Delta t_i ] \\ &\approx \sum_{i=1}^n f(\vec{c}(t_i^*)) \|\vec{c}(t_i) - \vec{c}(t_{i-1})\| \\ &\approx \sum_{i=1}^n f(\vec{c}(t_i^*)) [\text{length of the curve } \vec{c}([t_{i-1}, t_i])] . \end{aligned}$$

**7.b.3.** Examples:

▷  $\int_{\vec{c}} 1 ds =$  length of the path  $\vec{c}$  .

▷ If:  $\vec{c}$  represents a wire in  $\mathbb{R}^3$

with:  $\rho: \mathbb{R}^3 \rightarrow \mathbb{R}$  the mass density (eg. grams/cm) of  $\vec{c}$

then: the total mass of the wire =  $\int_{\vec{c}} \rho ds$

and: the center of mass of the wire =  $\left( \frac{\int_{\vec{c}} x \rho ds}{\int_{\vec{c}} \rho ds} , \frac{\int_{\vec{c}} y \rho ds}{\int_{\vec{c}} \rho ds} , \frac{\int_{\vec{c}} z \rho ds}{\int_{\vec{c}} \rho ds} \right)$  .

▷ the AVERAGE VALUE of  $f$  along  $\vec{c}$  is  $\frac{\int_{\vec{c}} f ds}{\int_{\vec{c}} 1 ds}$

eg:  $f(x, y, z)$  is the temperature at the point  $(x, y, z)$

so: average value of  $f$  along  $\vec{c} =$  average temperature of  $f$  along  $\vec{c}$  .

▷ If:  $[a, b] \xrightarrow{\vec{c}} \mathbb{R}^2 \xrightarrow{f} [0, \infty)$  and so  $\vec{c}([a, b])$  sits in the  $xy$ -plane

then:  $\int_{\vec{c}} f ds$  is the surface area of one side of the fence over  $\vec{c}$  with height given by  $f$  .

**7.b.4.** Given: **7.b.1** setting

a reparameterization  $\vec{p}$  of  $\vec{c}$

then:  $\int_{\vec{p}} f ds = \int_{\vec{c}} f ds$  .

### 7.c. Line Integral

**7.c.1.** Given:  $[a, b] \xrightarrow{\vec{c}} \mathbb{R}^n \xrightarrow{\vec{F}} \mathbb{R}^n$

with:  $\vec{c} \in C^1[a, b]$

$\vec{F}$  is a vector field

$\vec{F}$  is continuous on  $\vec{c}([a, b])$

then: the LINE INTEGRAL of  $\vec{F}$  over  $\vec{c}$  is  $\boxed{\int_{\vec{c}} \vec{F} \cdot d\vec{s} \stackrel{\text{def}}{=} \int_a^b \vec{F}(\vec{c}(t)) \cdot \vec{c}'(t) dt}$ .

**7.c.2.** Key Idea: notation as in **7.b.2** and setting as in **7.c.1** :

$$\begin{aligned} \text{Then: } \int_{\vec{c}} \vec{F} \cdot d\vec{s} &= \int_a^b \left[ \vec{F}(\vec{c}(t)) \cdot \vec{c}'(t) \right] dt \\ &\approx \sum_{i=1}^n \left[ \vec{F}(\vec{c}(t_i^*)) \cdot \vec{c}'(t_i^*) \right] \Delta t_i \\ &\approx \sum_{i=1}^n \vec{F}(\vec{c}(t_i^*)) \cdot [\vec{c}'(t_i^*) \Delta t_i] \\ &\approx \sum_{i=1}^n \vec{F}(\vec{c}(t_i^*)) \cdot [\vec{c}(t_i) - \vec{c}(t_{i-1})] . \end{aligned}$$

**7.c.3.** Ex. if:  $\vec{F}$  is a force field acting on a puffo

then:  $\int_{\vec{c}} \vec{F} \cdot d\vec{s}$  is the work done by  $\vec{F}$  on the puffo as he moves along the path  $\vec{c}$ .

**7.c.4.** Differential Form Notation:

If:  $\vec{c}(t) = \langle x(t), y(t), z(t) \rangle$  and  $\vec{F}(x, y, z) = \langle F_1(x, y, z), F_2(x, y, z), F_3(x, y, z) \rangle$

$$\begin{aligned} \text{then: } \int_{\vec{c}} \vec{F} \cdot d\vec{s} &= \int_a^b \langle F_1, F_2, F_3 \rangle \cdot \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle dt = \int_a^b \left[ F_1 \frac{dx}{dt} + F_2 \frac{dy}{dt} + F_3 \frac{dz}{dt} \right] dt \\ &\stackrel{\text{notation}}{=} \int_{\vec{c}} F_1 dx + F_2 dy + F_3 dz . \end{aligned}$$

**7.c.5.** From a Line Integral (**7.c.1** setting) to a Path Integral (**7.b.1** setting) .

If:  $\vec{c}'(t) \neq \vec{0}$  on  $[a, b]$  and  $\vec{c}$  is one-to-one on  $[a, b]$

so:  $\vec{T}(t) \stackrel{\text{def}}{=} \vec{c}'(t) / \|\vec{c}'(t)\|$  is the unit tangent vector to  $\vec{c}(t)$

$$\begin{aligned} \text{then: } \int_{\vec{c}} \vec{F} \cdot d\vec{s} &= \int_a^b \left[ \vec{F}(\vec{c}(t)) \cdot \frac{\vec{c}'(t)}{\|\vec{c}'(t)\|} \right] \|\vec{c}'(t)\| dt = \int_a^b \left[ \vec{F}(\vec{c}(t)) \cdot \vec{T}(t) \right] \|\vec{c}'(t)\| dt \\ &= \int_a^b \left[ \vec{F}(\vec{c}(t)) \cdot \vec{T}(\vec{c}^{-1}(\vec{c}(t))) \right] \|\vec{c}'(t)\| dt \\ &= \int_{\vec{c}} \left[ \vec{F} \cdot \left( \vec{T} \circ \vec{c}^{-1} \right) \right] ds \end{aligned}$$

$\rightsquigarrow$  think of  $\vec{F} \cdot \left( \vec{T} \circ \vec{c}^{-1} \right)$  as the tangential component of  $\vec{F}$  along  $\vec{c}$ .

**7.c.6.** Given: the **7.c.1** setting and a reparameterization  $\vec{p}$  of  $\vec{c}$ .

If  $\vec{p}$  preserves orientation then  $\int_{\vec{p}} \vec{F} \cdot d\vec{s} = + \int_{\vec{c}} \vec{F} \cdot d\vec{s}$ .

If  $\vec{p}$  reverses orientation then  $\int_{\vec{p}} \vec{F} \cdot d\vec{s} = - \int_{\vec{c}} \vec{F} \cdot d\vec{s}$ .

**7.c.7.** Given:  $\vec{c}: [a, b] \rightarrow \mathbb{R}^3$  with  $\vec{c}$  piecewise  $C^1$

$f: \mathbb{R}^3 \rightarrow \mathbb{R}$  with  $f \in C^2$

so  $\vec{\nabla} f = \langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \rangle: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  and  $\vec{\nabla} f \in C^1$

then:  $\int_{\vec{c}} \vec{\nabla} f \cdot d\vec{s} = f(\vec{c}(b)) - f(\vec{c}(a))$ .

## 7.d. Surfaces

7.d.1. Given:  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$   
 $\quad \quad \quad \cap_{\mathbb{R}^2} \quad \quad \quad \cap_{\mathbb{R}^3}$

so:  $\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$ .

Def:  $\Phi$  is a PARAMETRIZED SURFACE

$\mathcal{S}$  is the SURFACE corresponding to  $\Phi$ .

If  $\Phi$  is differentiable (resp.  $C^1$ ) at  $(u, v) \in D^2$

ie.  $x$  and  $y$  and  $z$  are each differentiable (resp.  $C^1$ ) at  $(u, v) \in D^2$

then  $\mathcal{S}$  is a differentiable (resp.  $C^1$ ) surface at  $\Phi(u, v) \in \mathcal{S}$ .

If  $\mathcal{S}$  is a differentiable (resp.  $C^1$ ) at each  $\Phi(u, v) \in \mathcal{S}$

then  $\mathcal{S}$  is a differentiable (resp.  $C^1$ ) surface.

Rmk: Think of  $\Phi$  as twisting and bending the 2D region  $D^2$  into a surface  $\mathcal{S}$  sitting in 3D.

### 7.d.2. Key Ideas and Defs:

Setup Given:  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$  a parametrized surface  
 $\quad \quad \quad \cap_{\mathbb{R}^2} \quad \quad \quad \cap_{\mathbb{R}^3}$

$(u_0, v_0) \in D^2$  with  $\Phi$  differentiable at  $(u_0, v_0)$ ,

so  $\Phi(u_0, v_0) \equiv (x_0, y_0, z_0) \in \mathcal{S}$ .

(A) Then  $\vec{c}_{u_0}(t) = \Phi(u_0, t)$  is a path whose image lies on  $\mathcal{S}$  and goes through  $(x_0, y_0, z_0)$  at  $t = v_0$

and a tangent vector to  $\vec{c}_{u_0}$  at  $(x_0, y_0, z_0)$  is:  $\vec{T}_v(u_0, v_0) \equiv \vec{c}'_{u_0}(v_0) = \left\langle \frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right\rangle \Big|_{(u_0, v_0)}$

so  $\vec{T}_v(u_0, v_0)$  is the instantaneous rate of change in  $\Phi$ , along  $\vec{c}_{u_0}(t)$ , at  $\Phi(u_0, v_0)$ .

Lkws  $\vec{c}_{v_0}(t) = \Phi(t, v_0)$  is a path whose image lies on  $\mathcal{S}$  and goes through  $(x_0, y_0, z_0)$  at  $t = u_0$

and a tangent vector to  $\vec{c}_{v_0}$  at  $(x_0, y_0, z_0)$  is:  $\vec{T}_u(u_0, v_0) = \vec{c}'_{v_0}(u_0) = \left\langle \frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right\rangle \Big|_{(u_0, v_0)}$

so  $\vec{T}_u(u_0, v_0)$  is the instantaneous rate of change in  $\Phi$ , along  $\vec{c}_{v_0}(t)$ , at  $\Phi(u_0, v_0)$ .

$\rightsquigarrow$  Note

$$\left[ \vec{T}_u \times \vec{T}_v \right] (u_0, v_0) = \begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \end{bmatrix} \Big|_{(u_0, v_0)} .$$

(B) If  $\left[ \vec{T}_u \times \vec{T}_v \right] (u_0, v_0) \neq \vec{0}$

then  $\left[ \vec{T}_u \times \vec{T}_v \right] (u_0, v_0)$  is NORMAL to the surface  $\mathcal{S}$  at  $\Phi(u_0, v_0)$

so an equation of the TANGENT PLANE to the surface  $\mathcal{S}$  at the point  $(x_0, y_0, z_0)$  is:

$$\langle x - x_0, y - y_0, z - z_0 \rangle \cdot \left[ \vec{T}_u \times \vec{T}_v \right] (u_0, v_0) = 0 .$$

(C) Let:  $\left[ \vec{T}_u \times \vec{T}_v \right] (u_0, v_0) \neq \vec{0}$

$\Delta A_0$  be the rectangle at  $(u_0, v_0)$ , with sides  $(\Delta u)\vec{i}$  and  $(\Delta v)\vec{j}$ .

So  $\Phi(\Delta A_0)$  is approximately the parallelogram at  $\Phi(u_0, v_0)$  with sides:

$$\Phi(u_0, v_0 + \Delta v) - \Phi(u_0, v_0) = \vec{c}_{u_0}(v_0 + \Delta v) - \vec{c}_{u_0}(v_0) \approx \Delta v \vec{T}_v(u_0, v_0)$$

$$\Phi(u_0 + \Delta u, v_0) - \Phi(u_0, v_0) = \vec{c}_{v_0}(u_0 + \Delta u) - \vec{c}_{v_0}(u_0) \approx \Delta u \vec{T}_u(u_0, v_0)$$

so

$$\text{area } \Delta A_0 = (\Delta u) (\Delta v)$$

$$\begin{aligned} \text{surface area } \Phi(\Delta A_0) &\approx \| T_u(u_0, v_0) \times T_v(u_0, v_0) \| (\Delta u) (\Delta v) \\ &= \| T_u(u_0, v_0) \times T_v(u_0, v_0) \| (\text{area of } \Delta A_0) . \end{aligned}$$

(D) If  $\left[ \vec{T}_u \times \vec{T}_v \right] (u_0, v_0) \neq \vec{0}$

then  $\mathcal{S}$  is SMOOTH AT  $\Phi(u_0, v_0) \in \mathcal{S}$  .

Also  $\mathcal{S}$  is SMOOTH if  $\mathcal{S}$  is smooth at each point of  $\mathcal{S}$ .

Rmk: loosely speaking, a smooth surfaces has no corners or breaks.

**7.d.3.** Have  $\Phi: \underset{\mathbb{R}^2}{D^2} \xrightarrow{\text{onto}} \underset{\mathbb{R}^3}{\mathcal{S}}$  a parameterized surface

with  $D^2$  is an elementary region in  $uv$ -plane

$\Phi$  is  $C^1$  and 1-to-1 on the *interior* of  $D^2$

$\mathcal{S}$  is smooth, except possibly at a finite number of points of  $\mathcal{S}$

then  $\Phi$  &  $\mathcal{S}$  are NICE .

If  $\Phi$  &  $\mathcal{S}$  are a (finite, disjoint) union of NICE  $\Phi_i$ 's &  $\mathcal{S}_i$ 's

then  $\Phi$  &  $\mathcal{S}$  are PIECEWISE NICE (pw-nice) .

**7.d.4.** Have  $\Phi: \underset{\mathbb{R}^2}{D^2} \xrightarrow{\text{onto}} \underset{\mathbb{R}^3}{\mathcal{S}}$  a differentiable parameterized surface,

then

$$\left\| \vec{T}_u \times \vec{T}_v \right\| = \sqrt{\left[ \frac{\partial(x, y)}{\partial(u, v)} \right]^2 + \left[ \frac{\partial(y, z)}{\partial(u, v)} \right]^2 + \left[ \frac{\partial(x, z)}{\partial(u, v)} \right]^2}$$

where

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} .$$

### 7.d.5. Ex: Special Case

Given  $g: D^2 \xrightarrow{\quad} \mathbb{R}$ .

Form:  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$  via  $\Phi(x, y) = (x, y, g(x, y))$ .

If:  $D^2$  elementary

$g \in C^1$  on interior of  $D^2$

then:  $\Phi$  is nice

and:

$$\vec{T}_x = \left\langle 1, 0, \frac{\partial g}{\partial x} \right\rangle$$

$$\vec{T}_y = \left\langle 0, 1, \frac{\partial g}{\partial y} \right\rangle$$

$$\vec{T}_x \times \vec{T}_y = \left\langle -\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1 \right\rangle$$

$$\|\vec{T}_x \times \vec{T}_y\| = \sqrt{\left[\frac{\partial g}{\partial x}\right]^2 + \left[\frac{\partial g}{\partial y}\right]^2 + 1}$$

and if:  $(x_0, y_0) \in D^2$

$P_0 \equiv (x_0, y_0, g(x_0, y_0)) \in \mathcal{S}$

$\vec{m}$  is ANY normal vector to  $\mathcal{S}$  at  $P_0$ ,

then:

$$\left\| \vec{T}_x \times \vec{T}_y \right\|_{P_0} = \frac{1}{\left| \cos \angle \vec{k} \vec{m} \right|} = \frac{\|\vec{m}\|}{\left| \vec{k} \cdot \vec{m} \right|}.$$

## 7.f. Oriented Surfaces

**7.f.1.** Consider a parametrized surface  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$   
 $\mathbb{R}^2 \qquad \qquad \mathbb{R}^3$

Intuitively,  $\mathcal{S}$  is an ORIENTED SURFACE if it has 2 sides:

- ▷ one side is the outside, or POSITIVE SIDE
- ▷ the other side is the inside, or NEGATIVE SIDE .

At each point  $\Phi(u, v) \in \mathcal{S}$ , there is a (unique) OUTWARD unit normal vector  $\vec{n}_{uv}$  with

- ▷  $\vec{n}_{uv}$  pointing away from the positive side of  $\mathcal{S}$
- ▷  $-\vec{n}_{uv}$  pointing away from the negative side of  $\mathcal{S}$  .

We say that  $\{\vec{n}_{uv}\}_{(u,v) \in D^2}$  orient  $\mathcal{S}$  .

If for each  $\Phi(u_0, v_0) \in \mathcal{S}$  where  $\mathcal{S}$  is smooth:

- ▷  $\frac{\vec{T}_u \times \vec{T}_v}{\|\vec{T}_u \times \vec{T}_v\|} \Big|_{(u_0, v_0)} = \vec{n}_{u_0 v_0}$  , then  $\Phi$  is ORIENTATION-PRESERVING
- ▷  $\frac{\vec{T}_u \times \vec{T}_v}{\|\vec{T}_u \times \vec{T}_v\|} \Big|_{(u_0, v_0)} = -\vec{n}_{u_0 v_0}$  , then  $\Phi$  is ORIENTATION-REVERSING .

So any parametrized surface for which  $\vec{T}_u \times \vec{T}_v$  never vanishes can be considered as an oriented surface with a positive side determined by the direction of the  $\vec{T}_u \times \vec{T}_v$  's.

**7.f.2.** Ex: Sphere ( $x^2 + y^2 + z^2 = \rho^2$ )

$$\Phi(\theta, \phi) = (\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi)$$

$$D^2 = \{(\theta, \phi) : 0 \leq \theta \leq 2\pi, 0 \leq \phi \leq \pi\}$$

$$\vec{T}_\theta \times \vec{T}_\phi = -\langle \rho^2 \sin^2 \phi \cos \theta, \rho^2 \sin^2 \phi \sin \theta, \rho^2 \sin \phi \cos \phi \rangle = -[\rho \sin \phi] \vec{\Phi}(\theta, \phi)$$

$$\|\vec{T}_\theta \times \vec{T}_\phi\| = \rho^2 \sin \phi$$

$\Phi$  is orientation-reversing

**7.f.3.** Ex: Special Case (see 7.d.5 and compare with 2.11)

$\Phi(x, y) = (x, y, g(x, y))$  where  $g$  is differentiable

$$\left[ \vec{T}_x \times \vec{T}_y \right] (x_0, y_0) = \frac{\langle -\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1 \rangle}{\left\| \langle -\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1 \rangle \right\|} \Big|_{(x_0, y_0)} \stackrel{\text{def}}{=} \text{the OUTWARD normal unit vector to } \mathcal{S} \text{ at the point } (x_0, y_0, g(x_0, y_0)) \in \mathcal{S}$$

Note:  $\left[ \vec{T}_x \times \vec{T}_y \right] (x_0, y_0)$  points *upwards* since its last coordinate is positive.

$\Phi$  is orientation-preserving

## 7.e. Surface Integrals of Scalar Fields

**7.e.1.** Given:  $D^2 \xrightarrow[\text{onto}]{\Phi} \mathcal{S} \xrightarrow{f} \mathbb{R}$   
 $\begin{matrix} \square \\ \mathbb{R}^2 \end{matrix}$   $\begin{matrix} \square \\ \mathbb{R}^3 \end{matrix}$

with:  $\Phi$  is NICE

$f$  is continuous on  $\Phi(D^2)$

then: the INTEGRAL OF  $f$  OVER  $\mathcal{S}$  is :

$$\iint_{\mathcal{S}} f \, dS = \iint_{D^2} f(\Phi(u, v)) \left\| \vec{T}_u \times \vec{T}_v \right\| \, dudv .$$

**7.e.2.** Key Idea: using notation from **5.2** (see text pg 431&442)

Form: a partition  $\mathcal{R} = \{R_{ij} : R_{ij} \subset D^2\}$  of  $D^2$  into rectangles

where: mesh  $\mathcal{R} \approx 0$

and:  $R_{ij}$  has sides of length  $\Delta u_{ij}$  and  $\Delta v_{ij}$

pick: a selection  $\{c_{ij}\}$  where  $c_{ij} \in R_{ij}$  .

$$\begin{aligned} \text{Then: } \iint_{\mathcal{S}} f \, dS &= \iint_{D^2} f(\Phi(u, v)) \left\| \vec{T}_u \times \vec{T}_v \right\| \, dudv \\ &\approx \sum_{R_{ij} \in \mathcal{R}} \left[ f(\Phi(c_{ij})) \left\| \vec{T}_u(c_{ij}) \times \vec{T}_v(c_{ij}) \right\| \right] \Delta u_{ij} \Delta v_{ij} \\ &= \sum_{R_{ij} \in \mathcal{R}} f(\Phi(c_{ij})) \left[ \left\| \vec{T}_u(c_{ij}) \times \vec{T}_v(c_{ij}) \right\| \Delta u_{ij} \Delta v_{ij} \right] \\ &\stackrel{7.d.2}{\approx} \sum_{R_{ij} \in \mathcal{R}} f(\Phi(c_{ij})) \left[ \text{surface area of } \Phi(R_{ij}) \right] . \end{aligned}$$

**7.e.3.** Examples: compare with **7.b.3**

▷  $\iint_{\mathcal{S}} 1 \, dS =$  surface area of  $\mathcal{S}$  .

▷ If:  $\mathcal{S}$  represents a surface in  $\mathbb{R}^3$

with:  $\rho: \mathbb{R}^3 \rightarrow \mathbb{R}$  the mass density (eg. grams/cm<sup>2</sup>) of  $\mathcal{S}$

then: the total mass of the  $\mathcal{S} = \iint_{\mathcal{S}} \rho \, dS$

and: the center of mass of  $\mathcal{S} = \left( \frac{\iint_{\mathcal{S}} x \rho \, dS}{\iint_{\mathcal{S}} \rho \, dS} , \frac{\iint_{\mathcal{S}} y \rho \, dS}{\iint_{\mathcal{S}} \rho \, dS} , \frac{\iint_{\mathcal{S}} z \rho \, dS}{\iint_{\mathcal{S}} \rho \, dS} \right)$  .

▷ the AVERAGE VALUE of  $f$  on  $\mathcal{S}$  is  $\frac{\iint_{\mathcal{S}} f \, dS}{\iint_{\mathcal{S}} 1 \, dS}$

eg:  $f(x, y, z)$  is the temperature at the point  $(x, y, z)$

so: average value of  $f$  on  $\mathcal{S} =$  average temperature of  $f$  on  $\mathcal{S}$  .

## 7.g. Surface Integrals of Vector Fields

**7.g.1.** Given  $D^2 \xrightarrow[\text{onto}]{\Phi} \mathcal{S} \xrightarrow{\vec{F}} \mathbb{R}^3$   
 $\begin{matrix} \cap \\ \mathbb{R}^2 \end{matrix}$   $\begin{matrix} \cap \\ \mathbb{R}^3 \end{matrix}$

where  $\Phi$  is NICE and  $\vec{F}$  is continuous on  $\Phi(D^2)$

and  $\mathcal{S}$  is oriented by  $\Phi$ , i.e.

$$\frac{(\vec{T}_u \times \vec{T}_v)}{\|\vec{T}_u \times \vec{T}_v\|} = \text{the OUTWARD unit normal vector to } \mathcal{S} \stackrel{\text{def}}{=} \vec{n}.$$

Then the SURFACE INTEGRAL OF  $\vec{F}$  OVER  $\mathcal{S}$  is :

$$\iint_{\mathcal{S}} \vec{F} \cdot d\vec{S} \stackrel{\text{def}}{=} \iint_{D^2} [\vec{F}(\Phi(u,v)) \cdot (\vec{T}_u \times \vec{T}_v)] dudv \stackrel{7.e.1}{=} \iint_{\mathcal{S}} [\vec{F} \cdot \vec{n}] dS.$$

**7.g.2.** In the set-up of **7.g.1** and **7.e.1**:

If  $\begin{bmatrix} \Phi_1 \\ \Phi_2 \end{bmatrix}$  is a  $\begin{bmatrix} \text{orientation-preserving} \\ \text{orientation-reversing} \end{bmatrix}$  (re)-parameterization of  $\mathcal{S}$

then  $\vec{n} = \frac{(\vec{T}_u \times \vec{T}_v)}{\|\vec{T}_u \times \vec{T}_v\|} \Big|_{\text{for } \Phi} = \frac{(\vec{T}_u \times \vec{T}_v)}{\|\vec{T}_u \times \vec{T}_v\|} \Big|_{\text{for } \Phi_1} = - \frac{(\vec{T}_u \times \vec{T}_v)}{\|\vec{T}_u \times \vec{T}_v\|} \Big|_{\text{for } \Phi_2}$

so  $\vec{T}_u \times \vec{T}_v \Big|_{\text{for } \Phi} = \vec{T}_u \times \vec{T}_v \Big|_{\text{for } \Phi_1} = - \left( \vec{T}_u \times \vec{T}_v \Big|_{\text{for } \Phi_2} \right)$

so  $\iint_{\Phi} \vec{F} \cdot d\vec{S} = \iint_{\Phi_1} \vec{F} \cdot d\vec{S} = - \iint_{\Phi_2} \vec{F} \cdot d\vec{S}$

and  $\iint_{\Phi} f dS = \iint_{\Phi_1} f dS = \iint_{\Phi_2} f dS$

**7.g.3.** Key Idea: using notation from **7.e.2** (see text pg 431 & 455)

$$\begin{aligned} \text{So: } \iint_{\mathcal{S}} \vec{F} \cdot d\vec{S} &\approx \sum_{R_{ij} \in \mathcal{R}} \left[ \vec{F}(\Phi(c_{ij})) \cdot (\vec{T}_u(c_{ij}) \times \vec{T}_v(c_{ij})) \right] \Delta u_{ij} \Delta v_{ij} \\ &= \sum_{R_{ij} \in \mathcal{R}} \left[ \vec{F}(\Phi(c_{ij})) \cdot \vec{n}(\Phi(c_{ij})) \right] \left( \left\| \vec{T}_u(c_{ij}) \times \vec{T}_v(c_{ij}) \right\| \Delta u_{ij} \Delta v_{ij} \right) \\ &\stackrel{7.d.2}{\approx} \sum_{R_{ij} \in \mathcal{R}} \left[ \vec{F}(\Phi(c_{ij})) \cdot \vec{n}(\Phi(c_{ij})) \right] [\text{surface area of } \Phi(R_{ij})]. \end{aligned}$$

**7.g.4.** FLUX Recall **4.5b**

Have: a fluid flowing through a region  $\mathbb{D}^3$  in  $\mathbb{R}^3$  with:

$\vec{v}$  - velocity vector field of the fluid  $\left(\frac{\text{m}}{\text{sec}}\right)$

$\delta$  - mass density scalar field of the fluid  $\left(\frac{\text{gr}}{\text{m}^3}\right)$

$\vec{F} \stackrel{\text{def}}{=} \delta \vec{v}$  - mass flow rate density of the fluid  $\left(\frac{\text{gr}}{\text{sec}} \text{ per m}^2\right)$

a porous surface  $\mathcal{S}$  sitting in  $\mathbb{D}^3$ :

through which the fluid flows without hindrance & with outward UNIT normal  $\vec{n}$ .

Def: **flux** of  $\vec{F}$  across  $\mathcal{S} \stackrel{\text{def}}{=} \text{net mass of fluid crossing } \mathcal{S} \text{ per unit time}$

$$= \frac{([\text{mass of fluid coming out of } \mathcal{S}] - [\text{mass of fluid going into } \mathcal{S}]) \text{ during } \Delta t}{\Delta t}$$

Claim: flux of  $\vec{F}$  across  $\mathcal{S} = \iint_{\mathcal{S}} [\vec{F} \cdot \vec{n}] dS$

**8.a.** Summary of Ch 8     $\vec{\nabla} = \langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \rangle$  ;  $\operatorname{div} \vec{F} = \vec{\nabla} \cdot \vec{F}$  ;  $\overrightarrow{\operatorname{curl}} \vec{F} = \vec{\nabla} \times \vec{F}$

---

**Example:**  $D \stackrel{\text{def}}{=} \{(x, y) : x^2 + y^2 \leq 1\} \subset \mathbb{R}^2$     is a Green's Region  
 $\delta D = \{(x, y) : x^2 + y^2 = 1\} \subset D$     is the boundary of  $D$   
 $\delta D^+ = \langle \cos t, \sin t \rangle \quad 0 \leq t \leq 2\pi$     is a (counterclockwise) parameterization of  $\delta D$   
 $\vec{n} = \langle x, y \rangle$     is the outward unit normal to  $\delta D$ .

**8.a.1.** Let:  $D$  be a Green's region  
 $\vec{F}(x, y) = \langle P(x, y), Q(x, y) \rangle$  be  $C^1$  on  $D$ .

► Green's Theorem for  $D \subset \mathbb{R}^2$

Then:  $\int_{\delta D^+} \vec{F} \cdot d\vec{s} = \iint_D [\overrightarrow{\operatorname{curl}} \vec{F} \cdot \vec{k}] dA$   
 $\parallel \parallel$

ie:  $\int_{\delta D^+} P dx + Q dy = \iint_D \left[ \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right] dx dy$

$\rightsquigarrow$  so:  $\int_{\delta D^+} \langle -y, x \rangle \cdot d\vec{s} = 2$  (area of  $D$ ).

► Divergence Theorem for  $D \subset \mathbb{R}^2$

Then:  $\int_{\delta D^+} [\vec{F} \cdot \vec{n}] ds = \iint_D [\operatorname{div} \vec{F}] dA$ .

---

**Example:**  $\mathcal{S} \stackrel{\text{def}}{=} \{(x, y, z) : x^2 + y^2 + z^2 = 1 \text{ and } z \geq 0\} \subset \mathbb{R}^3$     is a Stokes' Surface  
 $\delta \mathcal{S} = \{(x, y, 0) : x^2 + y^2 = 1\} \subset \mathcal{S}$     is the boundary of  $\mathcal{S}$   
 $\delta \mathcal{S}^+ = \langle \cos t, \sin t, 0 \rangle \quad 0 \leq t \leq 2\pi$     is a (cc-wise) parameterization of  $\delta \mathcal{S}$ .

**8.a.2.** Stokes' Theorem for  $\mathcal{S} \subset \mathbb{R}^3$

If:  $\mathcal{S}$  is a Stokes' Surface

$\vec{F} : \mathcal{S} \rightarrow \mathbb{R}^3$  is  $C^1$  on  $\mathcal{S}$

then:  $\int_{\delta \mathcal{S}^+} \vec{F} \cdot d\vec{s} = \iint_{\mathcal{S}} [\overrightarrow{\operatorname{curl}} \vec{F}] \cdot d\vec{S}$ .

---

**Example:**  $\Omega \stackrel{\text{def}}{=} \text{soup can (top \& bottom included) + the soup}$     is a Gauss' Region  
 $\delta \Omega = \text{the soup can (top \& bottom included)}$     is the boundary of  $\Omega$ .

**8.a.3.** Gauss' Divergence Theorem for  $\Omega \subset \mathbb{R}^3$

If:  $\Omega$  is a Gauss' Region

$\vec{F} : \Omega \rightarrow \mathbb{R}^3$  is  $C^1$  on  $\Omega$

then:  $\iint_{\delta \Omega} \vec{F} \cdot d\vec{S} = \iiint_{\Omega} [\operatorname{div} \vec{F}] dV$ .

---

8.b. Definitions of Green's Region, Stokes' Surface, Gauss' Region see 7.a for path defs

8.b.1. Elementary Green's Region  $D$  and corresponding items:

$D \subset \mathbb{R}^2$  is an elementary region (5.2)

$\delta D$  is the boundary of  $D$  (6.2)

$\delta D^+$  =  $\langle x(t), y(t) \rangle$  is a piecewise-smooth (oriented simple closed) path that parameterizes  $\delta D$  in the positive (ie. counterclockwise) direction

$\vec{n}$  =  $\frac{\langle y'(t), -x'(t) \rangle}{\| \langle y'(t), -x'(t) \rangle \|}$  is the outward unit normal vector to  $\delta D$ .

↪ note that if you walk along  $\delta D^+$ , then  $D$  is to your left

↪ a region that can be divided into a finite number of Elementary Green's Regions, with their shared  $\delta D$ 's "oppositely oriented," is a Green's Region (see p. 471)

8.b.2. Elementary Stokes' Surface  $\mathcal{S}$  and corresponding items:

Have:  $D \underset{\mathbb{R}^2}{\overset{\Phi}{\text{onto}}} \mathcal{S} \underset{\mathbb{R}^3}{\overset{\Phi}{\text{onto}}}$

where  $\Phi$  is a NICE parameterization of the surface  $\mathcal{S}$  (7.d.3) &  $D$  is an elem. Green's region

$\Phi$  is  $C^2$  on (all of)  $D$  and 1-to-1 on (all of)  $D$

$\mathcal{S}$  is smooth and oriented by  $\Phi$ . (7.f.1)

So have:  $\delta D^+ \xrightarrow{\text{8.b.1}} \langle u(t), v(t) \rangle$  is as above in 8.b.1 .

Let:  $\delta \mathcal{S} \stackrel{\text{def}}{=} \Phi(\delta D)$

$\delta \mathcal{S}^+ \stackrel{\text{def}}{=} \Phi(\delta D^+)$  .

So:  $\delta \mathcal{S}$  is the *boundary* of  $\mathcal{S}$

$\delta \mathcal{S}^+$  is a (oriented simple closed) path that parameterizes  $\delta \mathcal{S}$  .

also need: if you walk along  $\delta \mathcal{S}^+$ , standing on the positive side of  $\mathcal{S}$ , then  $\mathcal{S}$  is to your left .

Special Case<sup>+</sup>  $\Phi(x, y) = (x, y, g(x, y))$  where  $z = g(x, y)$  is  $C^2$  and  $D$  is an elem. Green's region .

↪ Think of  $D \subset \mathbb{R}^2$  as a piece of lycra with a wire as its boundary and  $\Phi$  places  $D$  down in  $\mathbb{R}^3$  and then *gently* transforms it (1-to-1-ish) to  $\mathcal{S}$  so that  $\mathcal{S}$ 's outward unit normals vary continuously.

↪ a surface that can be divided into a finite number of Elementary Stokes' Surfaces, with their shared  $\delta \mathcal{S}$ 's "oppositely oriented," is a Stokes' Surface

8.b.3. Gauss' Region  $\Omega$  and corresponding items:

$\Omega \subset \mathbb{R}^3$  is a simple region (5.3) , thus has *top*, *bottom*, and *possibly sides*

$\delta \Omega \subset \mathbb{R}^3$  is the boundary of  $\Omega$  (6.2)

$\delta \Omega$  is oriented by the outward normal vectors

$\delta \Omega$  is piecewise NICE (7.d.3) .

STOKE'S SURFACES

**8.d.1.** Let:  $D^2 = \{(x, y): x^2 + y^2 \leq 1\}$   
 $\mathcal{S} = \{(x, y, z): x^2 + y^2 + z^2 = 1 \text{ and } z \geq 0\}$ .

Define  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$  by

$$\Phi(x, y) = \left( \frac{2x}{x^2 + y^2 + 1}, \frac{2y}{x^2 + y^2 + 1}, \frac{1 - x^2 - y^2}{x^2 + y^2 + 1} \right).$$

Claim:  $\Phi(x, y)$  is the pt. of intersection of  $\mathcal{S}$  & the line thru  $(x, y, 0)$  &  $(0, 0, -1)$ .

Note

$$\vec{T}_x \times \vec{T}_y = \left\langle \frac{8x}{(x^2 + y^2 + 1)^3}, \frac{8y}{(x^2 + y^2 + 1)^3}, \frac{4(1 - x^2 - y^2)}{(x^2 + y^2 + 1)^3} \right\rangle.$$

Thus  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$  realizes the upper-hemisphere as a Stoke's surface.

Also:  $\delta D^+(t) = \langle \cos t, \sin t \rangle$   
 $\delta S^+(t) \stackrel{\text{def}}{=} \Phi(\delta D^+)(t) = \langle \cos t, \sin t, 0 \rangle$

So we now see that the sphere is a Stoke's Surface (why?). What's  $\delta S^+(t)$ ?

**8.d.2.** Let:  $0 < h = \text{height}$  and  $0 < r = \text{radius}$ .

$D^2 = \{(x, y): -r \leq x \leq r \text{ and } 0 \leq y \leq h\}$   
 $\mathcal{S} = \{(x, y, z): x^2 + z^2 = r^2 \text{ and } z \geq 0 \text{ and } 0 \leq y \leq h\}$ .

Define  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$  by

$$\Phi(x, y) = \left( \frac{2xr^2}{r^2 + x^2}, y, \frac{r(r^2 - x^2)}{r^2 + x^2} \right).$$

Claim:  $\Phi(x, y)$  is the pt. of intersection of  $\mathcal{S}$  & the line thru  $(x, y, 0)$  &  $(0, y, -r)$ .

Note

$$\vec{T}_x \times \vec{T}_y = \left\langle \frac{4xr^4}{(r^2 + x^2)^2}, 0, \frac{2r^2(r^2 - x^2)}{(r^2 + x^2)^2} \right\rangle.$$

Thus  $\Phi: D^2 \xrightarrow{\text{onto}} \mathcal{S}$  realizes a semi-cylinder as a Stoke's surface.

Also:  $\delta D^+(t) = ?$   
 $\delta S^+(t) \stackrel{\text{def}}{=} \Phi(\delta D^+)(t) = ?$

So we now see that a cylinder is a Stoke's Surface (why?). What's  $\delta S^+(t)$ ?

## GAUSS' THEOREM

The key idea behind the proof of Gauss' Theorem is **4.5b**.

To see this, first recall **4.5b**; if you wish, let  $\delta = 1$  so the flux is just the net volume of fluid crossing a surface per unit time.

**8.e..** Have: a fluid flowing through a region  $\mathbb{D}^3$  in  $\mathbb{R}^3$  with:

$\vec{v}$  - velocity vector field of the fluid  $\left(\frac{\text{m}}{\text{sec}}\right)$

$\delta$  - mass density scalar field of the fluid  $\left(\frac{\text{gr}}{\text{m}^3}\right)$

$\vec{F} \stackrel{\text{def}}{=} \delta \vec{v}$  - mass flow rate density of the fluid  $\left(\frac{\text{gr}}{\text{sec}} \text{ per m}^2\right)$

a porous GAUSS REGION  $\Omega$  sitting in  $\mathbb{D}^3$  so that:

- the fluid flows through  $\Omega$  without hindrance
- $\delta\Omega$  is a surface with outward UNIT normal  $\vec{n}$ .

**8.e.1.** Divide  $\delta\Omega$  into lots of small (almost flat) patches  $\mathcal{S}_i$ .

**4.5.b (i)**  $\implies$  flux of  $\vec{F}$  across  $\mathcal{S}_i \approx (\vec{F} \cdot \vec{n})$  (area  $\mathcal{S}_i$ ).

Calculus  $\implies$  flux of  $\vec{F}$  across  $\delta\Omega = \iint_{\delta\Omega} (\vec{F} \cdot \vec{n}) dS = \iint_{\delta\Omega} \vec{F} \cdot d\vec{S}$ .

**8.e.2.** Divide  $\Omega$  into lots of small (solid) rectangular boxes  $R_i$ .

**4.5.b (ii)**  $\implies$  flux of  $\vec{F}$  across  $\delta R_i \approx (\text{div } \vec{F})$  (vol  $R_i$ ).

Calculus  $\implies$  flux of  $\vec{F}$  across  $\delta\Omega = \iiint_{\Omega} [\text{div } \vec{F}] dV$ .

8.c. Conservative Fields

8.c.1. Theorem (compare with 4.4)

If  $\vec{F}: \mathbb{D}^3 \rightarrow \mathbb{R}^3$  is a  $C^1$  vector field

where  $\mathbb{D}^3 =$  all of  $\mathbb{R}^3$  except for possibly a finite number of points,

then the following are equivalent:

- (1)  $\vec{F} = \vec{\nabla} f$  for some scalar function  $f: \mathbb{D}^3 \rightarrow \mathbb{R}$
- (2)  $\overrightarrow{\text{curl}} \vec{F} = \vec{0}$
- (3)  $\int_{\vec{c}} \vec{F} \cdot d\vec{s} = 0$  for each oriented simple closed curve  $\vec{c}$
- (4)  $\int_{\vec{c}_1} \vec{F} \cdot d\vec{s} = \int_{\vec{c}_2} \vec{F} \cdot d\vec{s}$  for each pair of oriented simple curve  $\vec{c}_1$  &  $\vec{c}_2$  that both start at the same point and both end at the same point.

If  $\vec{F}$  satisfies one (and hence all) of the above conditions,

then:  $\vec{F}$  is a GRADIENT VECTOR FIELD

$\vec{F}$  is a CONSERVATIVE VECTOR FIELD

$f$  is the POTENTIAL of  $\vec{F}$

$$f(x, y, z) = \int_0^x F_1(t, 0, 0) dt + \int_0^y F_2(x, t, 0) dt + \int_0^z F_3(x, y, t) dt$$

$$\text{where } \vec{F} = \langle F_1, F_2, F_3 \rangle .$$

7.c.7. Given:  $\vec{c}: [a, b] \rightarrow \mathbb{R}^3$  with  $\vec{c}$  piecewise  $C^1$

$f: \mathbb{R}^3 \rightarrow \mathbb{R}$  with  $f \in C^2$

so  $\vec{\nabla} f = \langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \rangle: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  and  $\vec{\nabla} f \in C^1$

then:  $\int_{\vec{c}} \vec{\nabla} f \cdot d\vec{s} = f(\vec{c}(b)) - f(\vec{c}(a)) .$