

# Mathematical Imaging

Francisco Blanco-Silva

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*Mathematicians are like Frenchmen:  
Whatever you say to them, they translate into  
their own language and forthwith it is some-  
thing entirely different.*

Johan Wolfgang von Goethe

# Outline

## Image Acquisition

- Optical Imaging
- Imaging from Wave Propagation
- Other Imaging Devices

## Image Processing

- Image Analysis
- Editing and Restoration
- Image Compression

## Techniques

- Learning Theory
- P.D.E. Models
- Inverse Problems
- Approximation Theory
- Multi-resolution Analysis
- Variational Methods

# An Example

Image generated from a Landsat satellite image draped over an elevation model produced by the Shuttle Radar Topography Mission (SRTM).

Natural colors of the scene are enhanced by image processing. The scene includes some infrared reflectance (as green) to highlight the vegetation pattern as well as shading of the elevation model to further highlight the topographic features.



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# Optical Imaging

- ▶ (Chemical) Photography/Film
- ▶ Computational Imaging (Digital Photography/Video)
- ▶ Dark-field Imaging (Scattered-light registration)



**L. J. M. Daguerre.**  
First photography, taken in 1839

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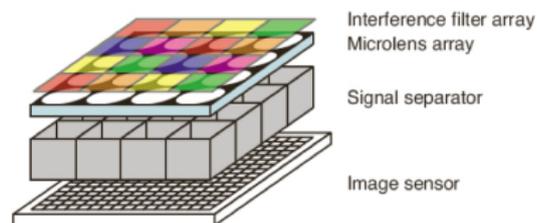


Fig. 3. TOMBO system with different interference filter on each unit.

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# Imaging from Wave Propagation

- ▶ **Transmission Imaging**
- ▶ Radar Imaging
- ▶ Interferometry
- ▶ Quantum Tunneling
- ▶ Volume Imaging



**The hand of Mrs. Wilhelm Röntgen:** The first X-ray image, 1895.

In Otto Glasser, “*Wilhelm Conrad Röntgen and the early history of the Röntgen rays.*” London, 1933. National Library of Medicine.

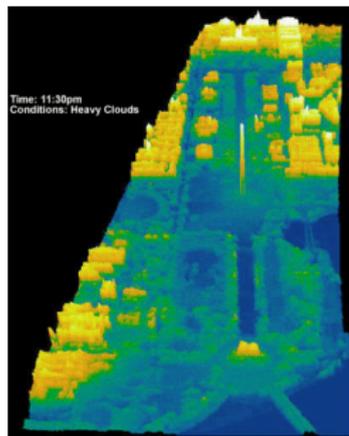
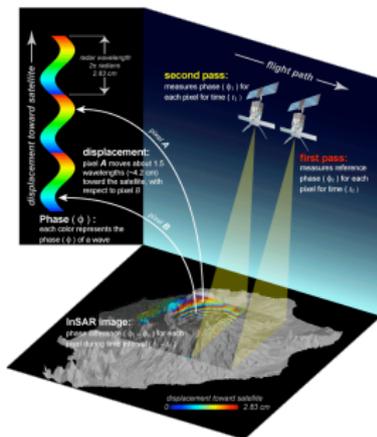
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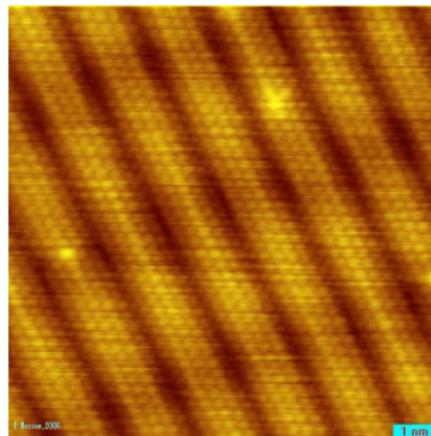
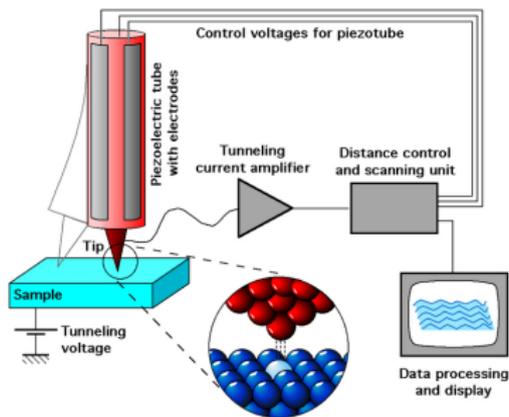
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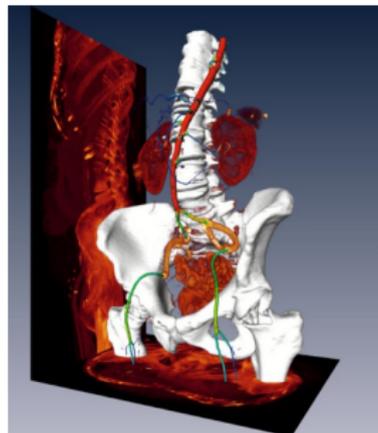
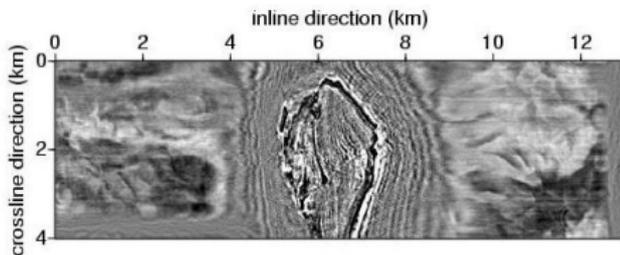
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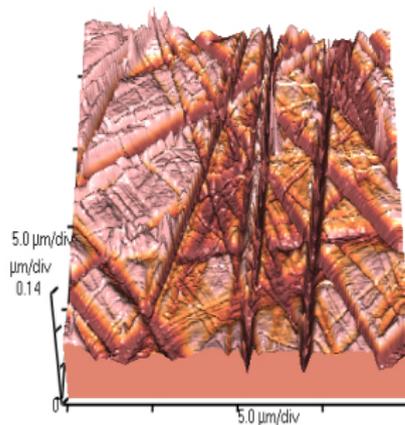
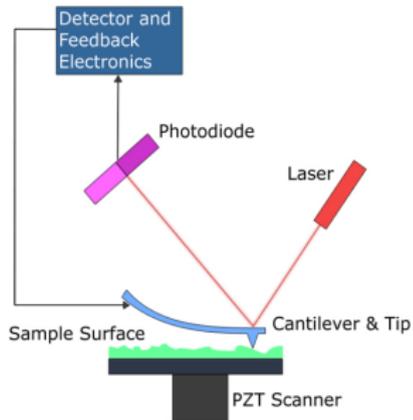
# Image from Wave Propagation

## Volume Imaging

- ▶ Atom probe tomography
- ▶ Confocal laser scanning microscopy
- ▶ Cryo-electron tomography
- ▶ Electrical capacitance tomography
- ▶ Electrical impedance tomography
- ▶ Functional magnetic resonance imaging
- ▶ Magnetic induction tomography
- ▶ Magnetic resonance imaging
- ▶ Optical projection tomography
- ▶ Photoacoustic tomography
- ▶ Positron emission tomography
- ▶ Quantum tomography
- ▶ Single photon emission computed tomography
- ▶ Seismic tomography
- ▶ Ultrasound transmission tomography
- ▶ X-ray tomography
- ▶ Zeeman-Doppler

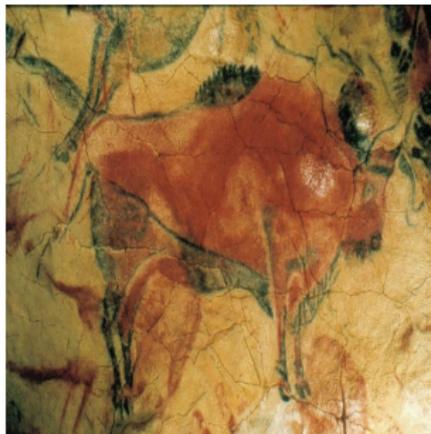
# Other Imaging Devices

- ▶ Atomic-force Imaging
- ▶ Printing



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Imaging from Wave Propagation

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Approximation Theory

Multi-resolution Analysis

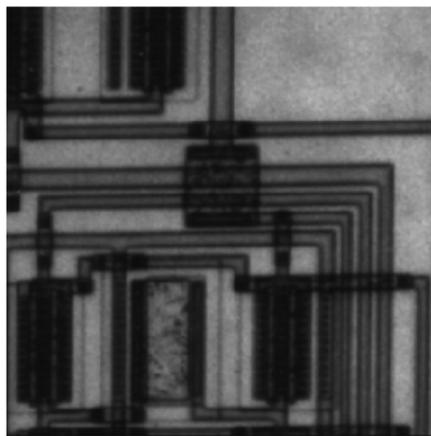
Variational Methods

# Image Analysis

## Low-level Image Analysis

**Low level analysis** aims at extracting reliable, local geometric information from a mathematical image:

- ▶ Edge detection
- ▶ Level lines, curvature.



# Image Analysis

## Global Image Analysis

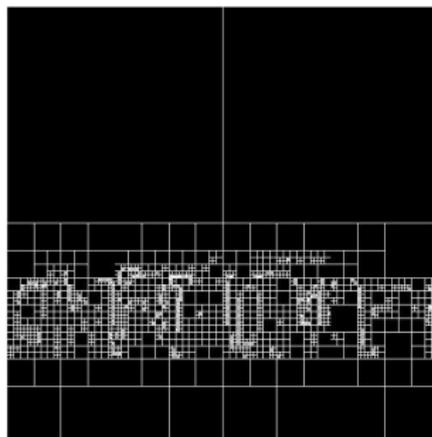
- ▶ **Smoothness**
- ▶ Quadtree decomposition
- ▶ Perimeter Determination
- ▶ Image Area
- ▶ Topology (Euler number)



# Image Analysis

## Global Image Analysis

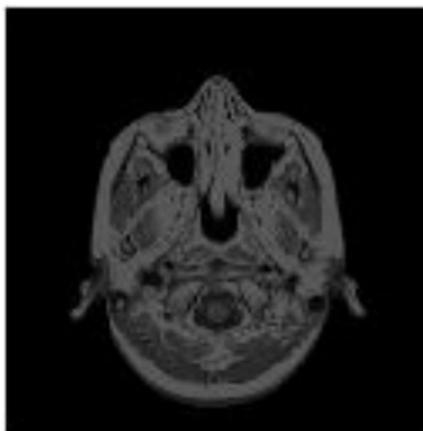
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# Image Analysis

## Visual Learning and Recognition

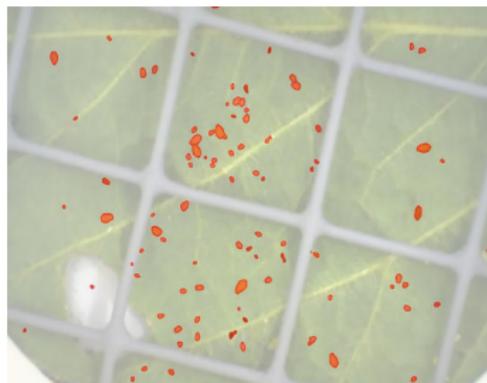
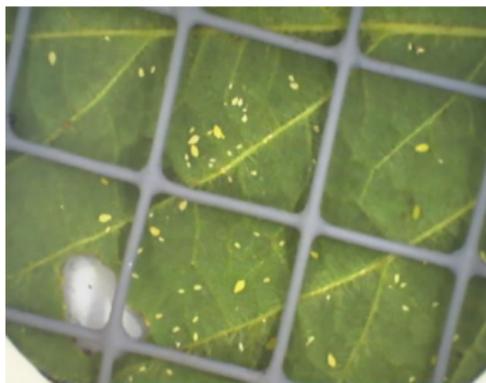
- ▶ Segmentation
- ▶ Pattern Recognition
- ▶ Motion Recognition
- ▶ Data Cloud Assimilation



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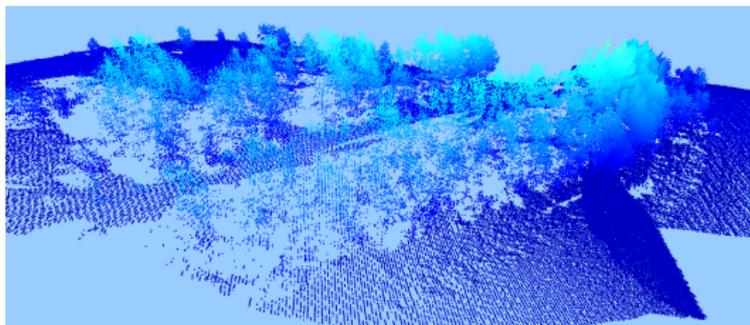
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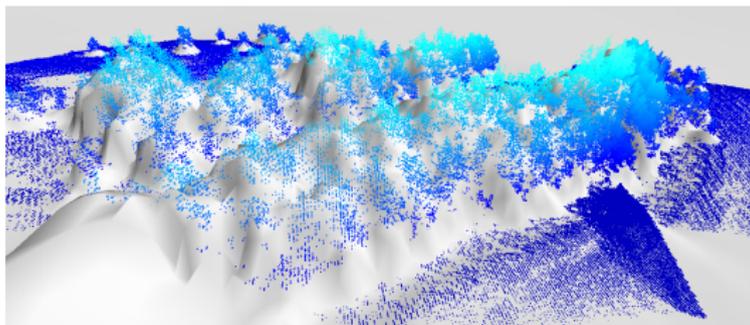
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# Image Analysis

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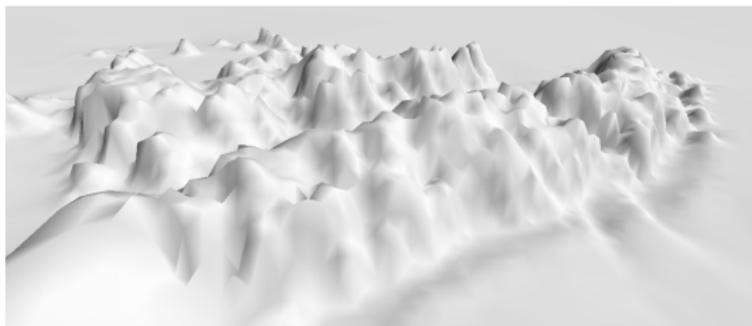
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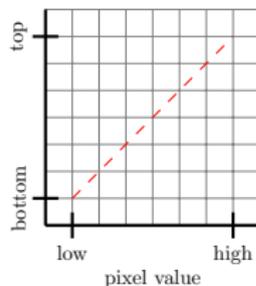
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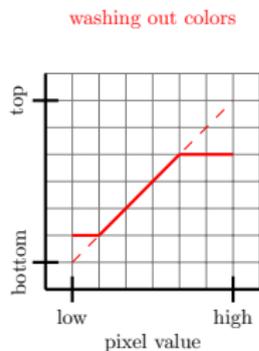
# Editing and Restoration

- ▶ Intensity Adjustment
- ▶ Denoising
- ▶ Inpainting
- ▶ Deblurring
- ▶ Distortion Correction



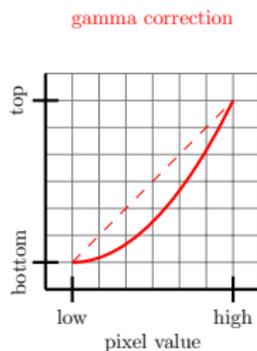
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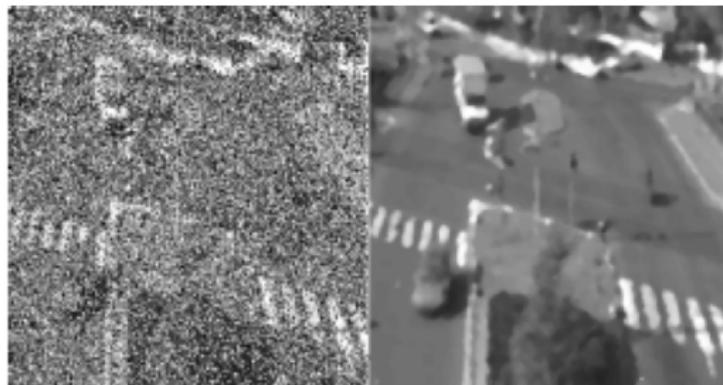
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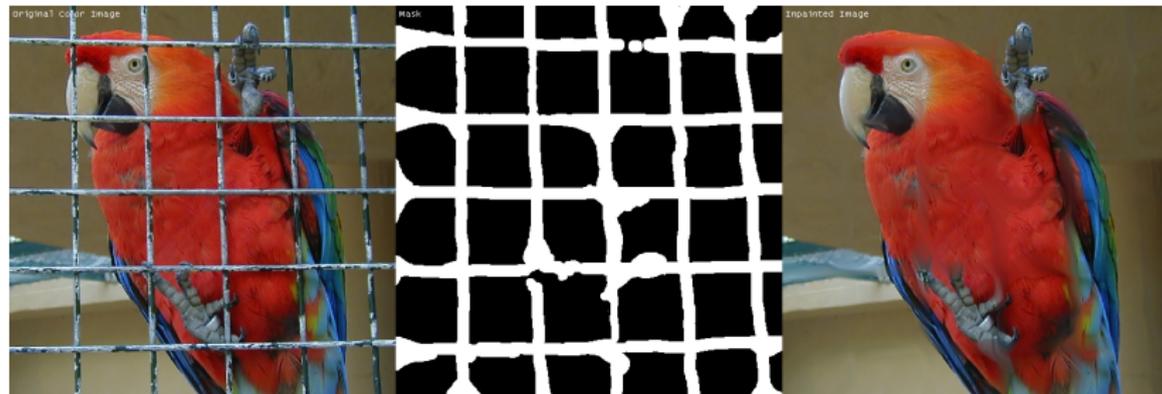
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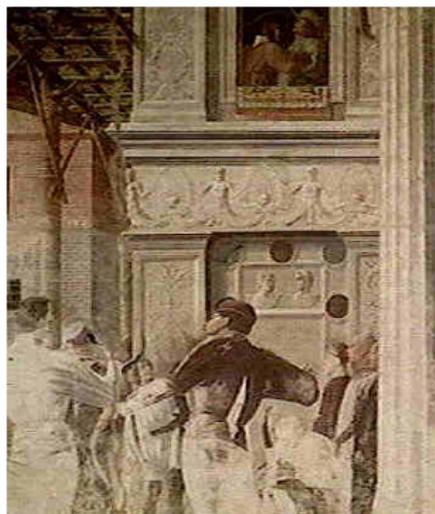
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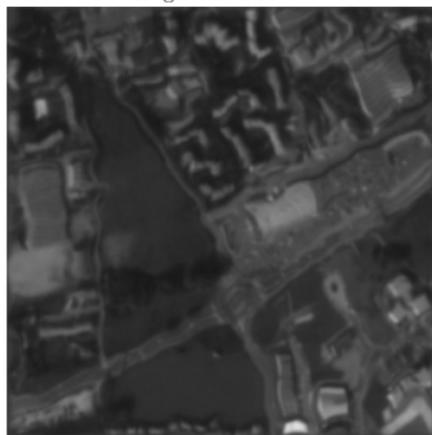
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Reference image



Image to be restored



SPOT 5 HRG satellite with Hypermode sampling

# Image Compression

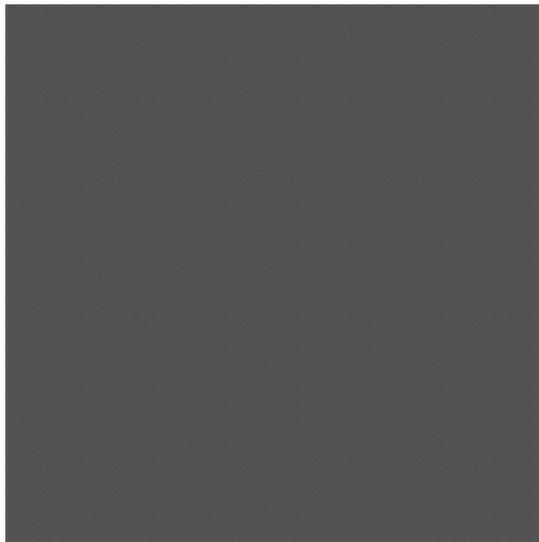


$1,024 \times 1,024 = 1,048,576$  pixels

# Image Compression



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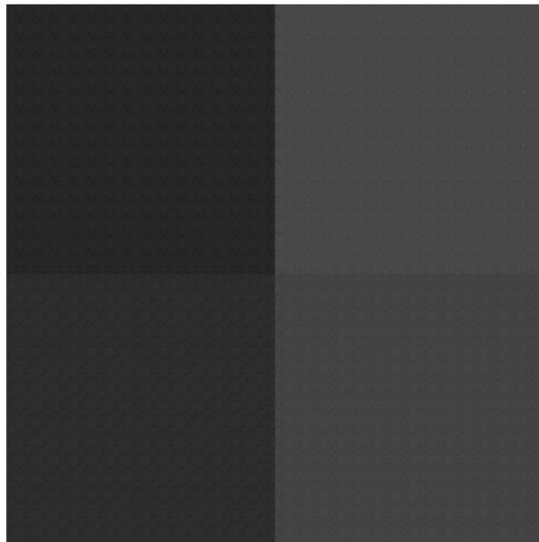


1 wavelet coefficient

# Image Compression



$1,024 \times 1,024 = 1,048,576$  pixels

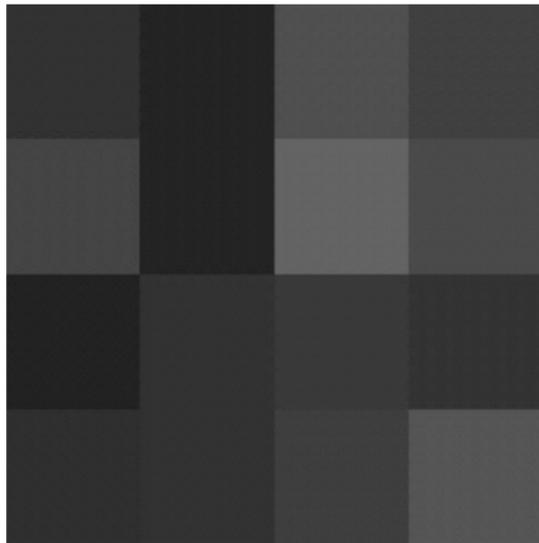


$1 + 4 = 5$  wavelet coefficients

# Image Compression



$1,024 \times 1,024 = 1,048,576$  pixels

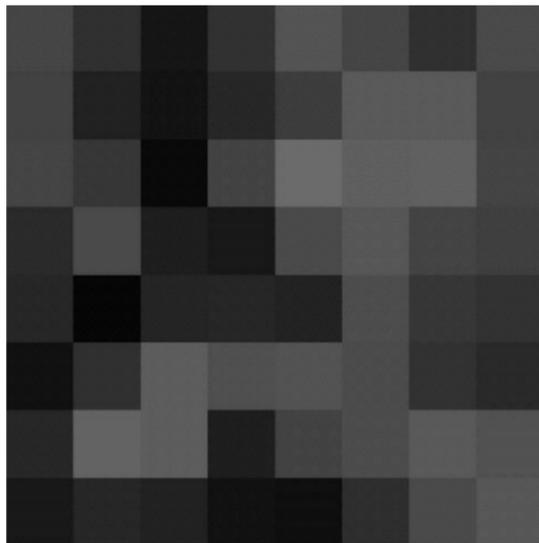


$1 + 4 + 16 = 21$  wavelet coefficients

# Image Compression



$1,024 \times 1,024 = 1,048,576$  pixels

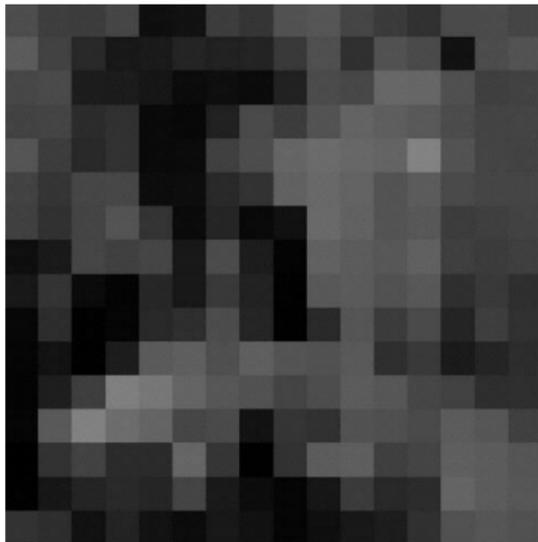


$1 + 4 + 16 + 64 = 85$  wavelet coefficients

# Image Compression



$1,024 \times 1,024 = 1,048,576$  pixels

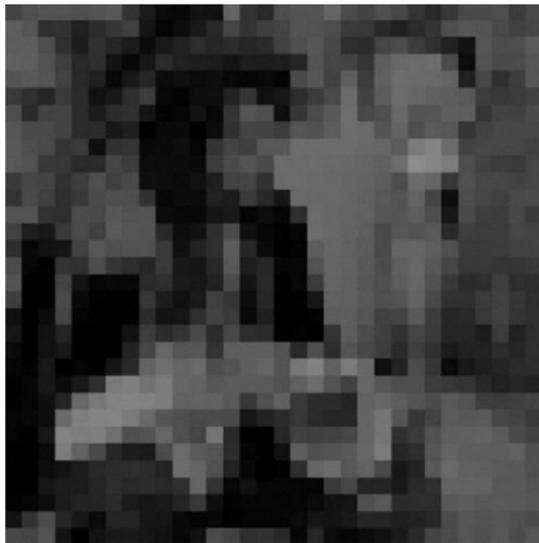


$1 + 4 + 16 + 64 + 256 = 341$  wavelet coefficients

# Image Compression



$1,024 \times 1,024 = 1,048,576$  pixels



$1 + 4 + 16 + 64 + 256 + 1024 = 1365$  wavelet coefficients

# Image Compression



$1,024 \times 1,024 = 1,048,576$  pixels



$1 + 4 + 16 + 64 + 256 + 1024 + 4096 = 5461$  wavelet coefficients

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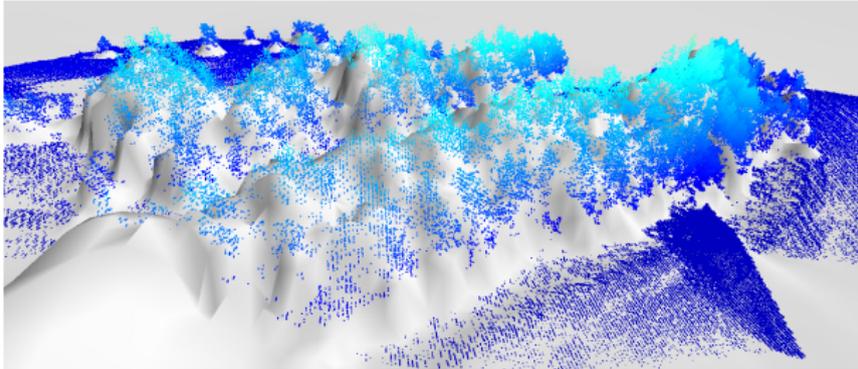
Approximation Theory

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# Learning Theory

Example: Data Cloud Assimilation (Dr. Binev's presentation)



# P.D.E. Models

Example: Canny's Edge Detector

Definition (Canny's edge points)

Smooth function  $f: [0, 1]^2 \rightarrow \mathbb{R}$ .

Euclidean surface  $\mathcal{S} = \{(x, y, f(x, y)) \in \mathbb{R}^3 : 0 \leq x, y \leq 1\}$ .

Edges are points  $(x, y)$  with  $Df(x, y)$  maximal on the gradient lines.

# P.D.E. Models

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$$D^2 f(Df(x, y), Df(x, y)) = 0 \text{ and } |Df(x, y)| \text{ is large.}$$

# P.D.E. Models

## Example: Canny's Edge Detector

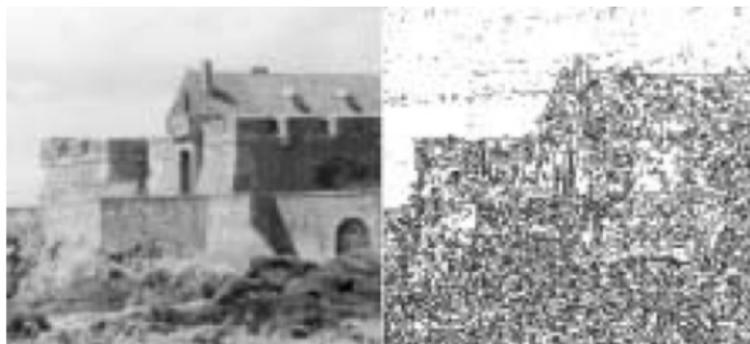
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Original image, followed by edge points.

# P.D.E. Models

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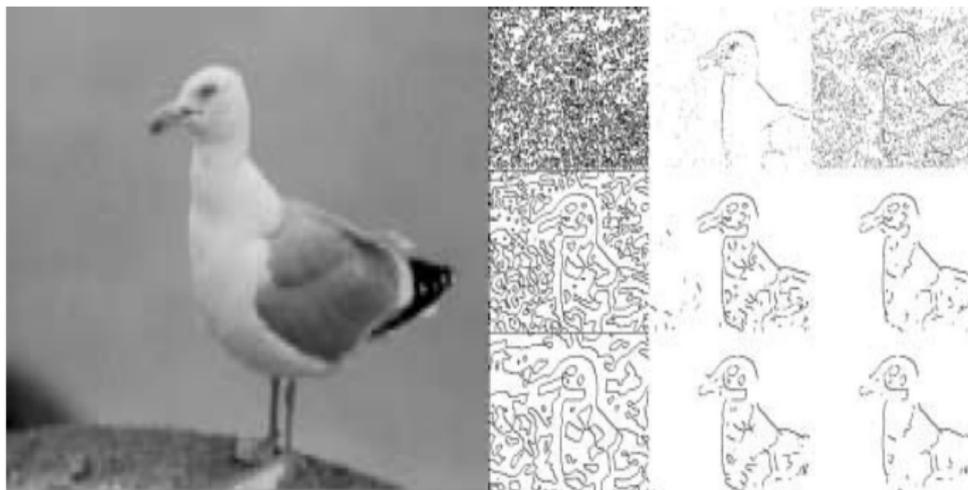


Image smoothed out, followed by edge points.

# P.D.E. Models

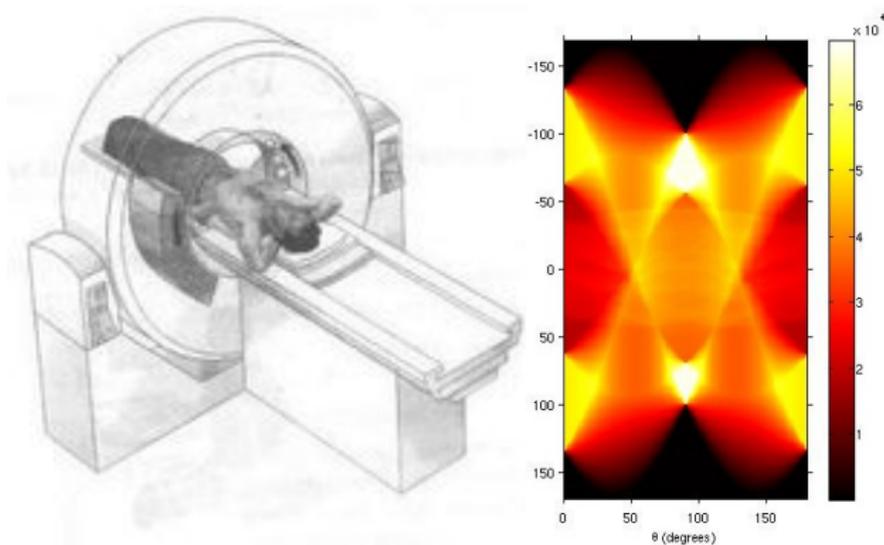
## Example: Canny's Edge Detector

1. Convolution of the image by a Gaussian kernel
2. Estimation of  $D^2 f(Df, Df)$  (finite difference scheme)
3. Convolution of  $D^2 f(Df, Df)$  with a small Gauss kernel
4. Thresholding of the gradient of the result of Step 1
5. Zero-crossings of the result of the Step 3, only displayed when the threshold of Step 4 is achieved.



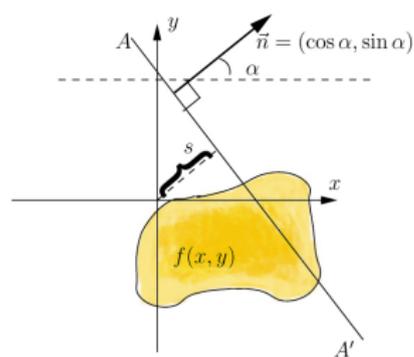
# Inverse Problems

Example: X-ray Tomography



# Inverse Problems

## Example: X-ray Tomography



### Basic Idea

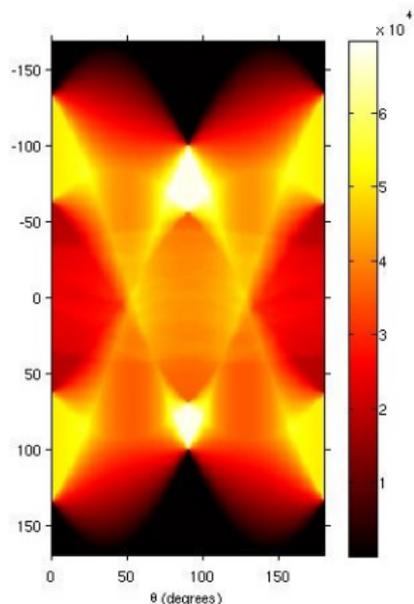
X-ray with intensity  $A$  on a line  $(x(t), y(t))$  with equation  $t(\sin \alpha, -\cos \alpha) + s(\cos \alpha, \sin \alpha)$  shot through a flat object  $\Omega$  with density  $f(x, y)$ .

Recorded intensity  $A'$  satisfies:

$$\log(A/A') = \int_{-\infty}^{\infty} f(x(t), y(t)) dt.$$

# Inverse Problems

## Example: X-ray Tomography



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Example: X-ray Tomography

## Definition (Radon Transform)

Radon transform of a function  $f$  on the plane:

$$\mathcal{R}[f](\alpha, s) = \int_{-\infty}^{\infty} f(x(t), y(t)) dt$$

Formal adjoint of the Radon transform:

$$\mathcal{R}^*[g](\mathbf{x}) = \int_0^{2\pi} g(\alpha, \mathbf{n}(\alpha) \cdot \mathbf{x}) d\alpha$$

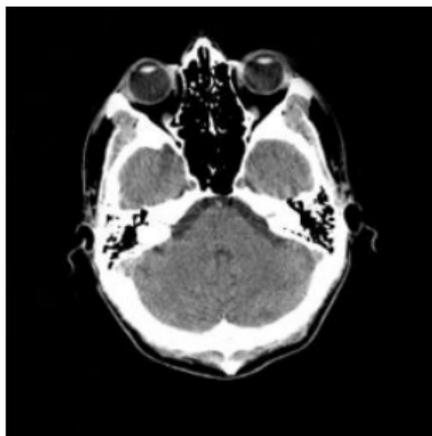
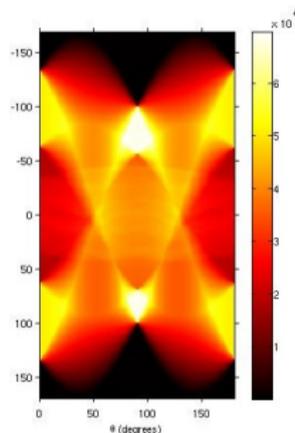
# Inverse Problems

Example: X-ray Tomography

Filtered back-projection

$$f = \frac{1}{4\pi} \mathcal{R}^* H[\mathcal{R}f],$$

where  $\widehat{H[h]}(\omega) = |\omega| \hat{h}(\omega)$  is the ramp-filter of  $h: \mathbb{R} \rightarrow \mathbb{R}$



# Approximation Theory

Example: Computation of Smoothness



# Approximation Theory

## Example: Computation of Smoothness

### Definition (Besov Spaces)

Given  $f: \mathbb{R}^d \rightarrow \mathbb{R}$ , for  $h \in \mathbb{R}^d$ , set for any  $n \in \mathbb{N}$ ,

$$\Delta_h^n f(x) = \Delta_h^{n-1} \Delta_h f(x) = \sum_{k=0}^n (-1)^{n-k} \binom{n}{k} f(x + kh).$$

For  $\eta > 0$ , set  $\omega_\eta(f, t)_r = \sup_{|h| < t} \|\Delta_h^{\lceil \eta \rceil} f\|_{L_r(\mathbb{R}^d)}$ .

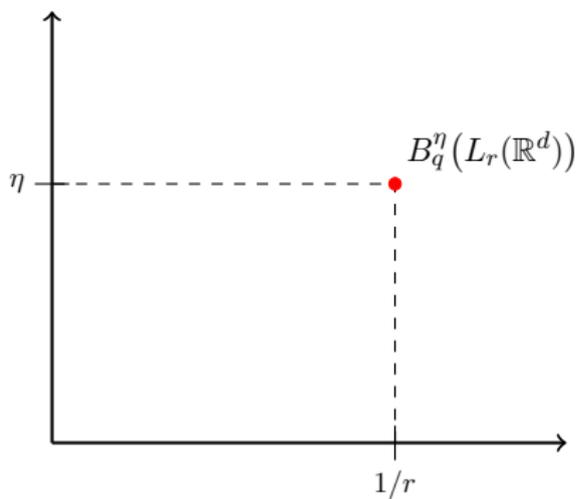
$f \in B_q^\eta(L_r(\mathbb{R}^d))$  if

$$\|f\|_{L_r(\mathbb{R}^d)} + \left\{ \int_0^\infty (t^{-\eta} \omega_\eta(f, t)_r)^q \frac{dt}{t} \right\}^{1/q} < \infty$$

# Approximation Theory

Example: Computation of Smoothness

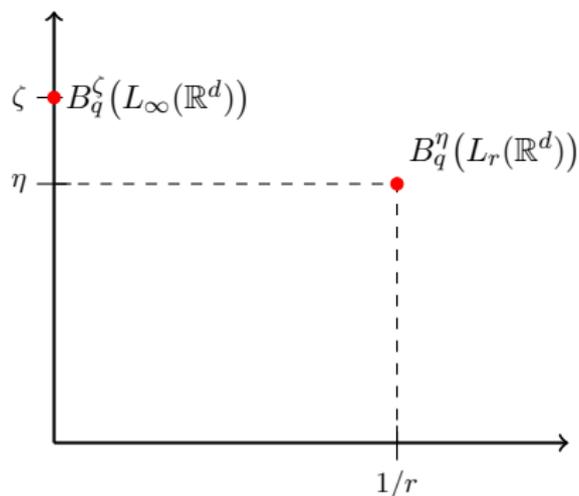
The  $(\eta, r)$  plane



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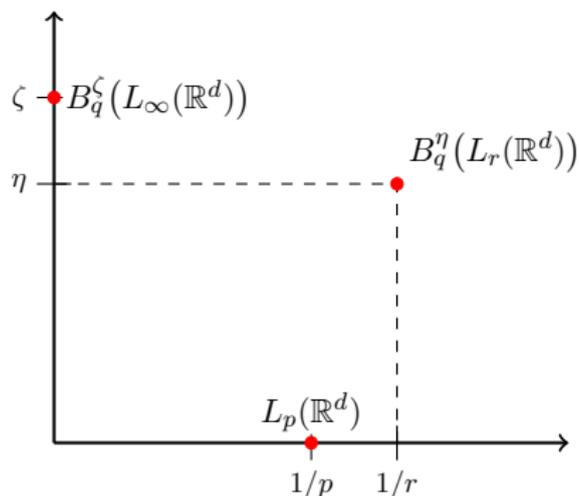
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# Approximation Theory

Example: Computation of Smoothness

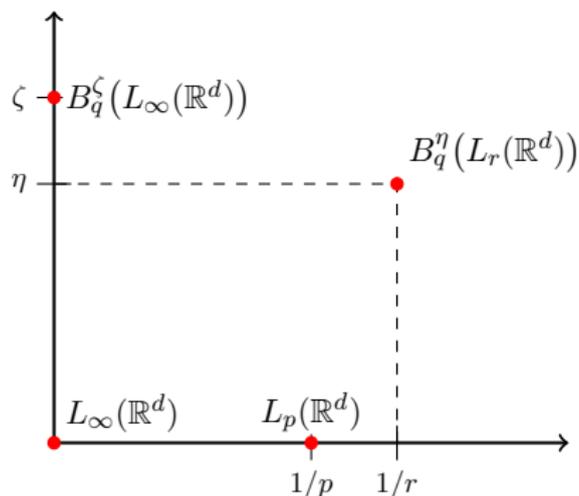
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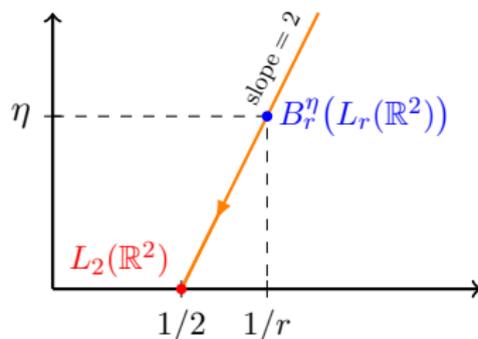


# Approximation Theory

## Example: Computation of Smoothness

### Theorem ( DeVore, Popov )

If  $\eta, r > 0$  are related by  $\frac{1}{r} = \frac{\eta}{2} + \frac{1}{2}$ , then  $B_r^\eta(L_r(\mathbb{R}^2))$  is continuously embedded in  $L_2(\mathbb{R}^2)$ .



# Approximation Theory

## Example: Computation of Smoothness

### Theorem

$f \in B_r^\eta(L_r(\mathbb{R}^2))$  if and only if  $\|f - f_N^{\mathcal{W}}\|_{L_2(\mathbb{R}^2)} = \Theta(N^{-\eta/2})$ .

*Approximation by selecting  
the  $N$  largest terms in the  
Wavelet decomposition*



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Approximation by selecting  
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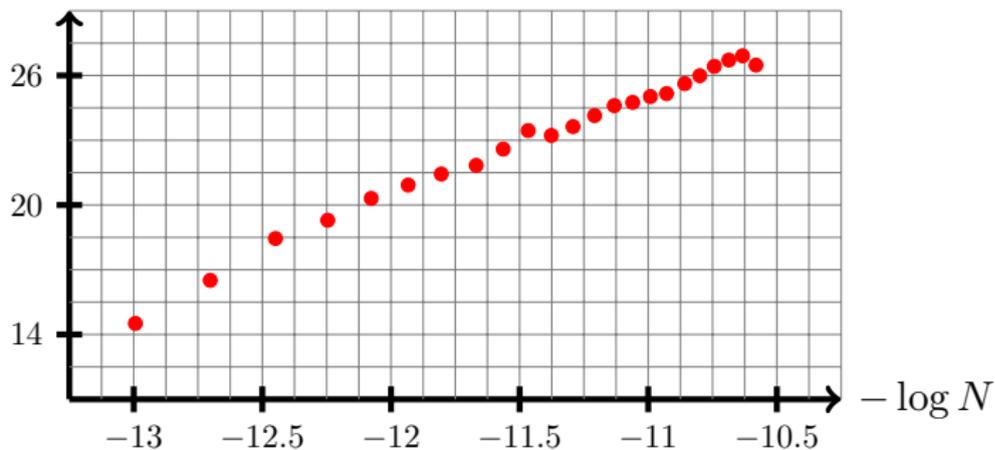


or equivalently,  $\log\|f - f_N^{\mathcal{W}}\|_{L_2(\mathbb{R}^2)} = \Theta\left(-\frac{\eta}{2} \log N\right)$ .

# Approximation Theory

Example: Computation of Smoothness

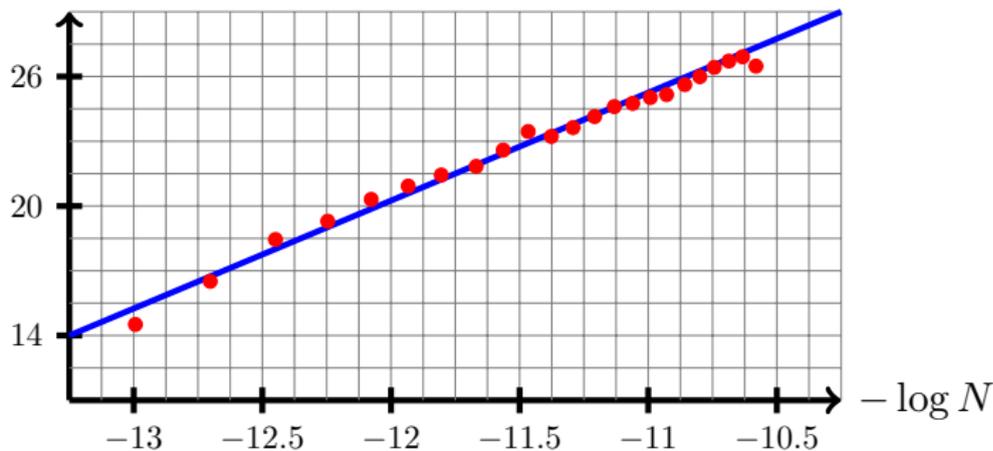
$$\log \|f - f_N^{\mathcal{W}}\|_{L_2(\mathbb{R}^2)}$$



# Approximation Theory

Example: Computation of Smoothness

$$\log \|f - f_N^{\mathcal{W}}\|_{L_2(\mathbb{R}^2)}$$



# Approximation Theory

Example: Computation of Smoothness

slope  $\approx 0.3072$

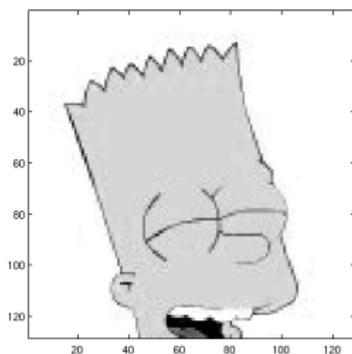
$\eta \approx 0.6144$



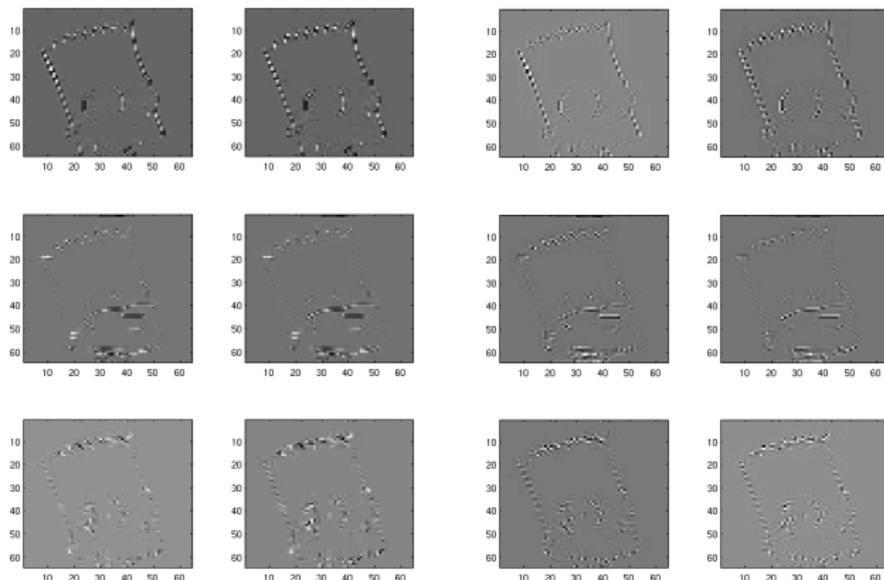
# Multi-resolution Analysis

## Dual-Tree Complex Wavelet Transform

### Coefficients at finest scale (6 directions)



Original Image



Real part

Imaginary part

# Multi-resolution Analysis

## The Wavelet-domain hidden Markov Tree

To each wavelet coefficient  $w_k = u_k + iv_k$ , associate a discrete hidden state  $q_k$  that takes on values  $m = \mathbf{S}, \mathbf{L}$  with probability mass function  $p(q_k)$ .

Conditioned on  $q_k = m$ ,  $w_k$  is Gaussian with mean  $\mu_{k,m}$  and variance  $\sigma_{k,m}^2$ . Thus, overall marginal pdf is

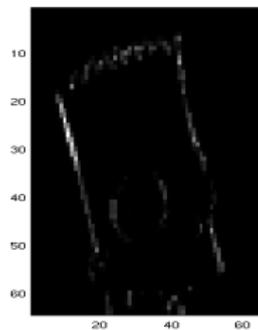
$$g(w_k) = \sum_{m=\mathbf{S},\mathbf{L}} p(q_k = m)g(w_k|q_k = m),$$

with  $g(w_k|q_k = m) \approx \mathcal{N}(\mu_{k,m}, \sigma_{k,m})$ .

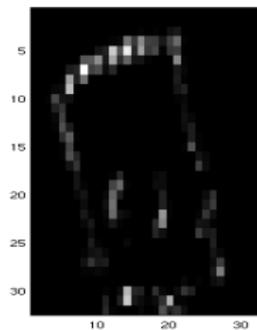
# Multi-resolution Analysis

## Edge detection

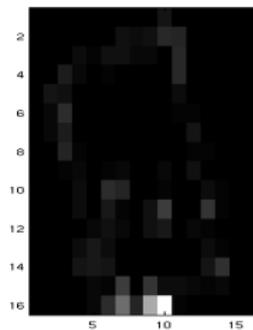
magnitude  $|w_k|$



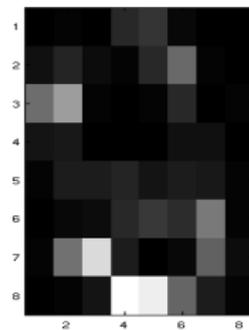
scale 1



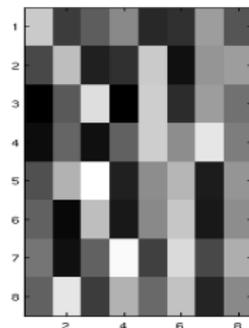
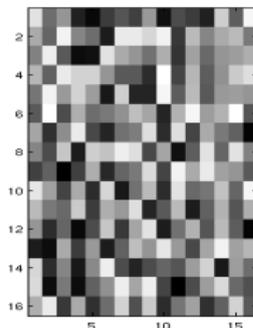
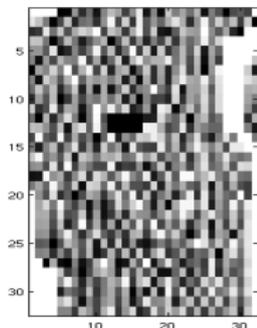
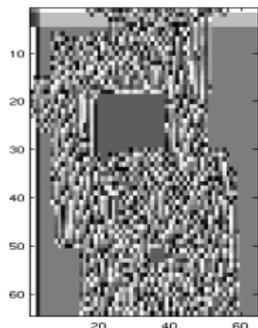
scale 2



scale 3



scale 4

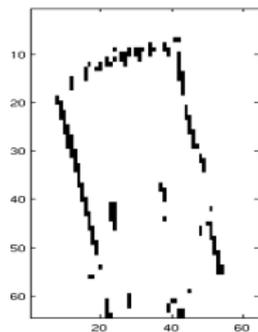


phase  $\angle w_k$

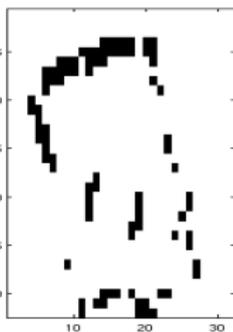
# Multi-resolution Analysis

## Edge detection

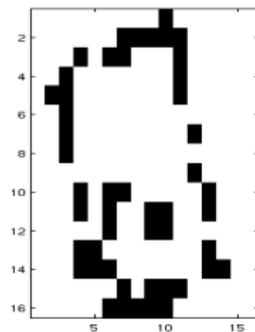
S/L-state (S = white, L = black)



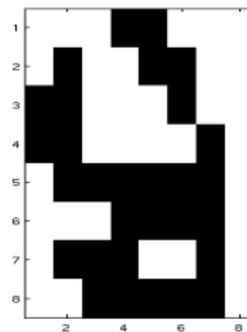
scale 1



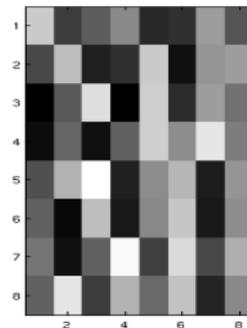
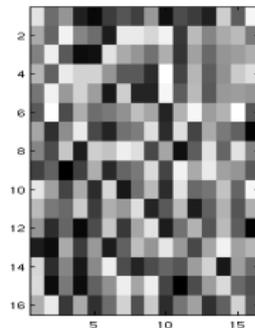
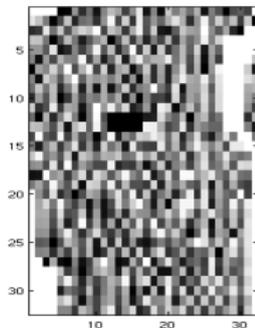
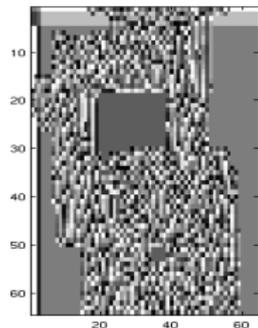
scale 2



scale 3



scale 4

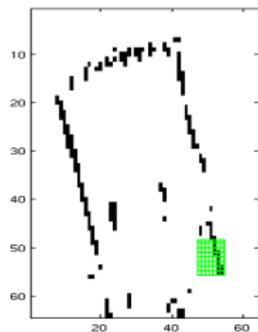


phase  $\angle w_k$

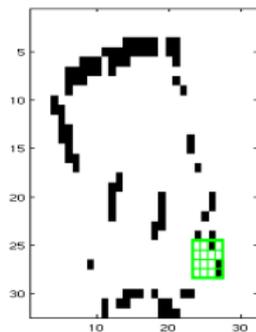
# Multi-resolution Analysis

## Edge detection

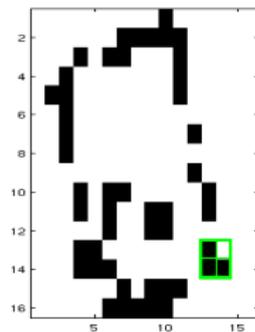
S/L-state (S = white, L = black)



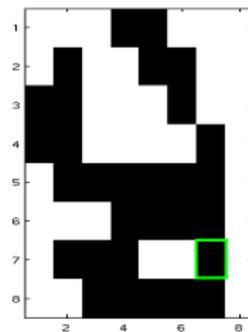
scale 1



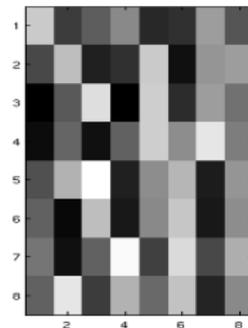
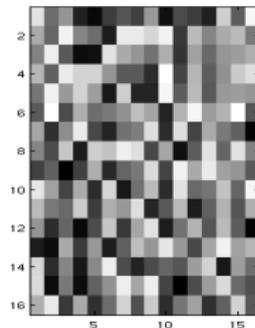
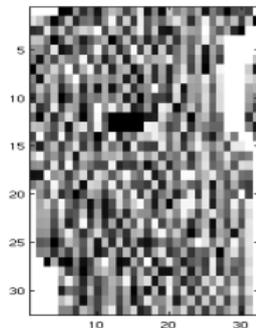
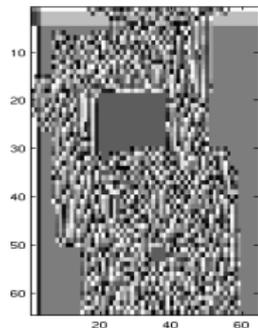
scale 2



scale 3



scale 4

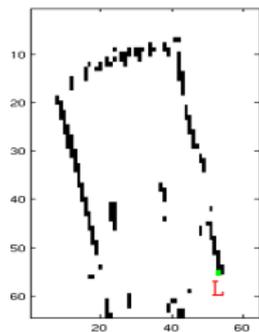


phase  $\angle w_k$

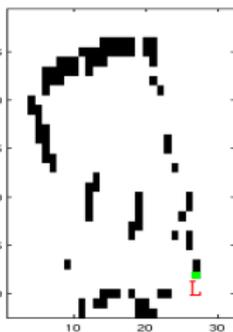
# Multi-resolution Analysis

## Edge detection

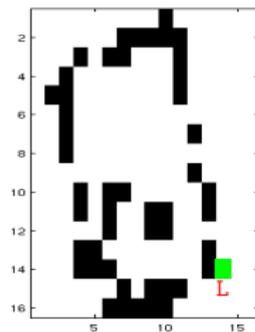
S/L-state (S = white, L = black)



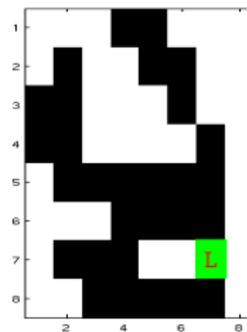
scale 1



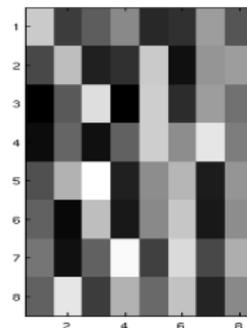
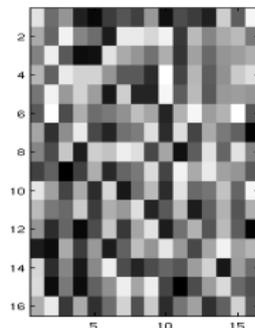
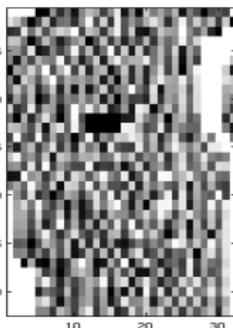
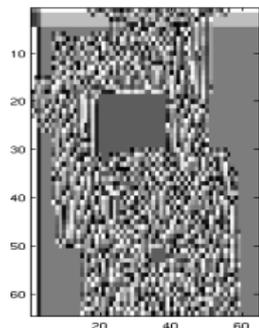
scale 2



scale 3



scale 4

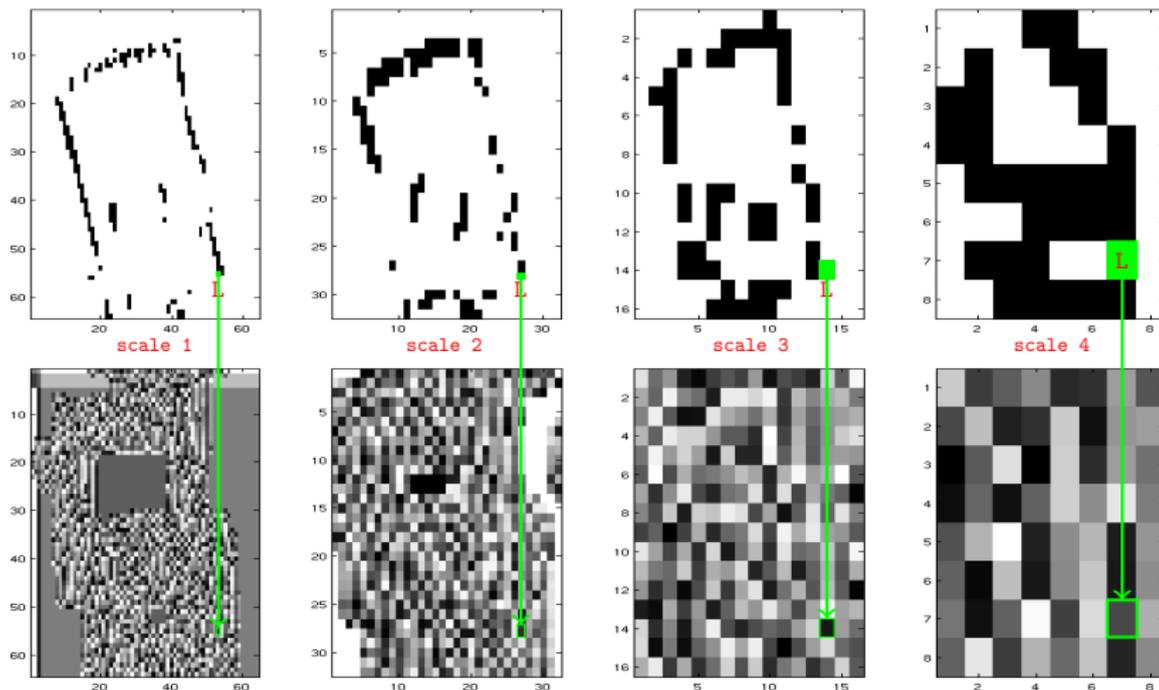


phase  $\angle w_k$

# Multi-resolution Analysis

## Edge detection

S/L-state (S = white, L = black)



phase  $\angle w_k$

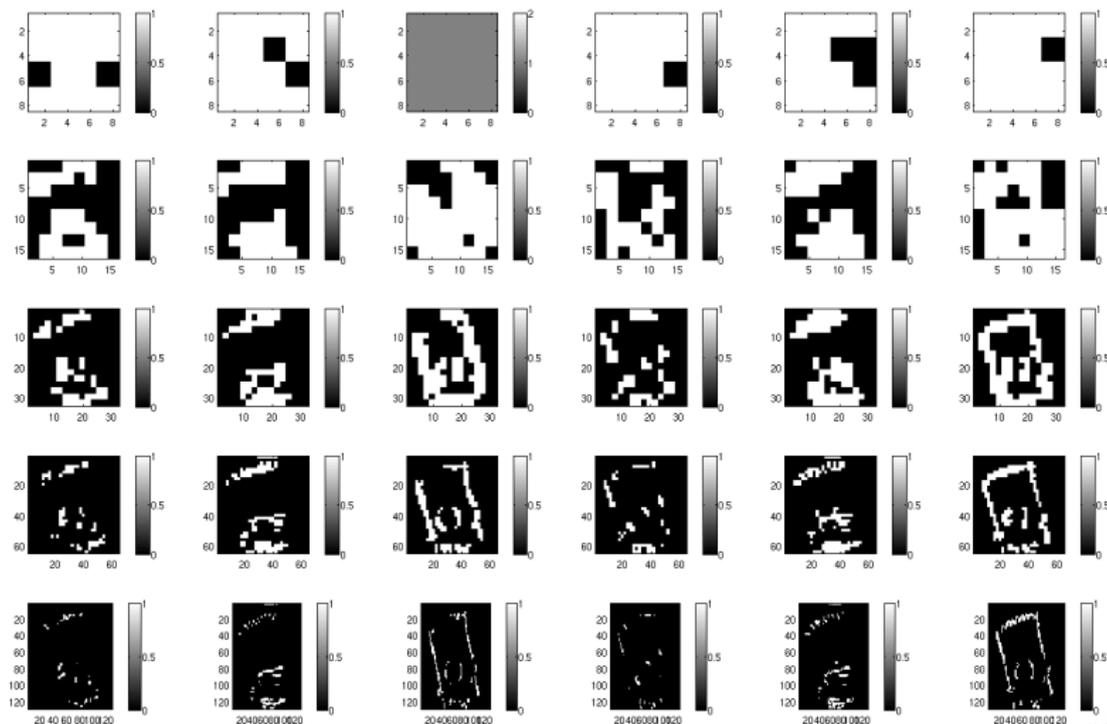
# Multi-resolution Analysis

## Image Analysis

- ▶ **Smooth Region.** Both the coefficient and its parent have small magnitude (state **S**).
- ▶ **Isolated Edge.** Both coefficient and parent have large magnitude (state **L**), corresponding phases are statistically similar.
- ▶ **Texture Region.** Both coefficient and parent have large magnitude, but corresponding phases are very different.

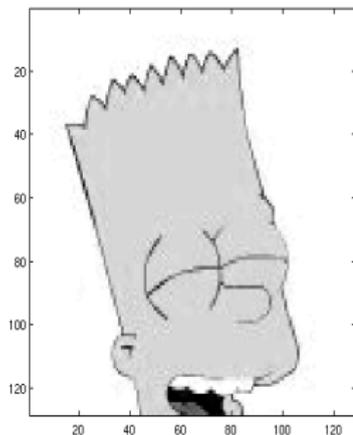
# Multi-resolution Analysis

Experiments: Detection of sequences  $L-L\cdots$  with constant variance  $\sigma = 0.5$



# Multi-resolution Analysis

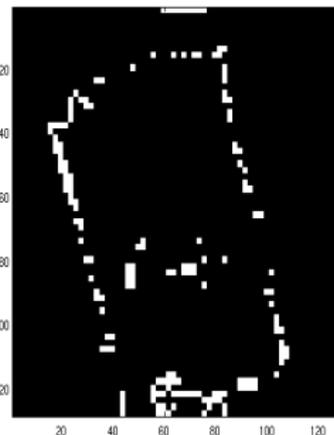
Experiments: Results depend very strongly on variance



original



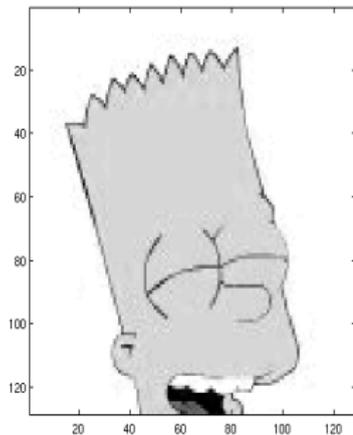
L-L... map  
( $\sigma = 0.5$ )



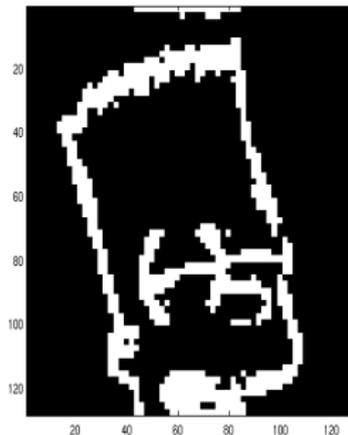
L-L... map  
( $\sigma = 1$ )

# Multi-resolution Analysis

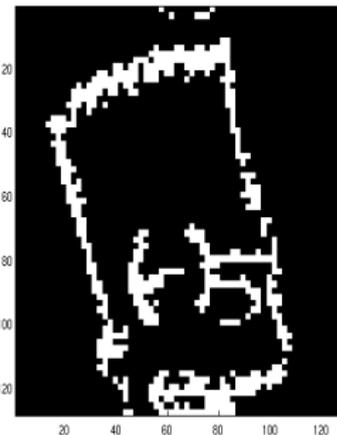
Experiments: Removal of texture region ( $\sigma = 0.4$ )



original



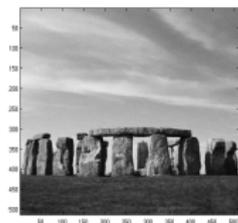
L-L... map



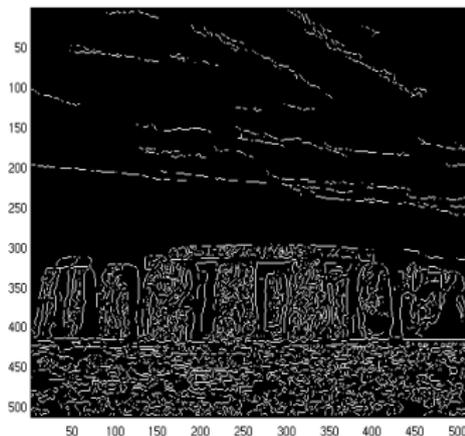
edges  
(threshold = 2)

# Multi-resolution Analysis

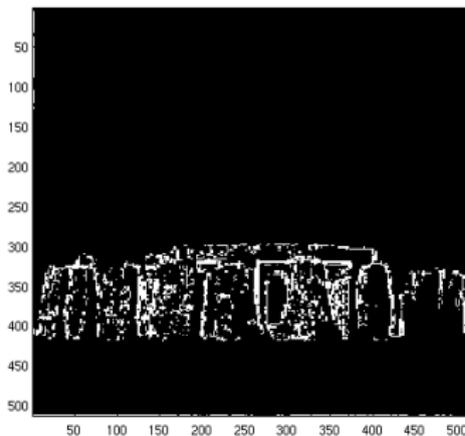
Experiments: Comparison to Canny



original



edge map (Canny)  
`edge(IMG, 'canny')`



edge map (HMM)  
( $\sigma = 0.3$ )

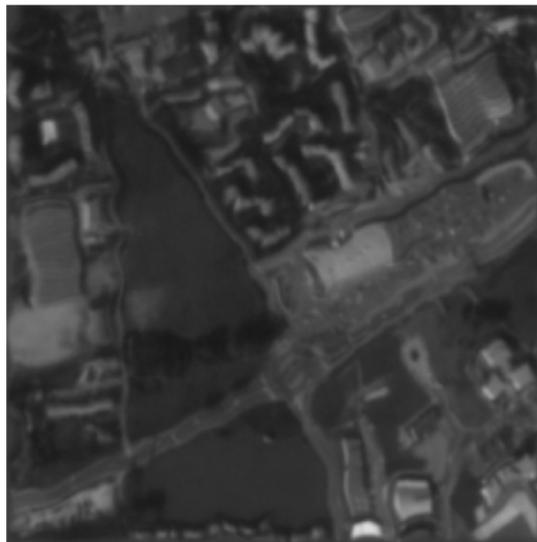
# Variational Methods

## Example: Restoration of Irregularly Sampled Images

Reference image



Image to be restored



SPOT 5 HRG satellite with Hypermode sampling

# Variational Methods

Example: Restoration of Irregularly Sampled Images

## Image Formation Model

$$g = \Gamma_{\Lambda} \cdot (f * h) + n$$

- ▶  $f$ : the ideal undistorted image
- ▶  $h$ : blurring kernel
- ▶  $n$ : white noise with standard deviation  $\sigma$
- ▶  $\Lambda$ : sampling grid.  $\Lambda = \mathbb{Z}^2 + \varepsilon(\mathbb{Z}^2)$
- ▶  $\varepsilon$ : perturbation.

$$\varepsilon(x) = \sum_{k=1}^q a_k(x) \cos(2\pi \langle \xi_k, x \rangle + \phi_k), \quad x \in \mathbb{R}^2$$

$$\text{Var}\{\varepsilon\} = A^2$$

$$\text{supp}(\hat{\varepsilon}) \subseteq [-T_{\varepsilon}^{-1}, T_{\varepsilon}^{-1}] \text{ for some period } T_{\varepsilon} > 2$$

- ▶  $\Gamma_{\Lambda}$ : sampling operator  $\Gamma_{\Lambda} = \sum_{k \in \Lambda} \delta(\cdot - k)$ .

# Variational Methods

Example: Restoration of Irregularly Sampled Images

Technical details: Modulation Transfer Function

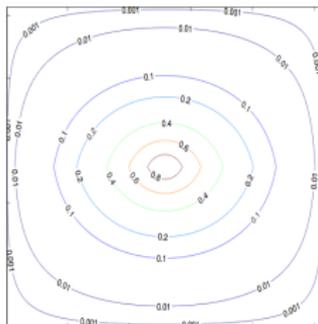
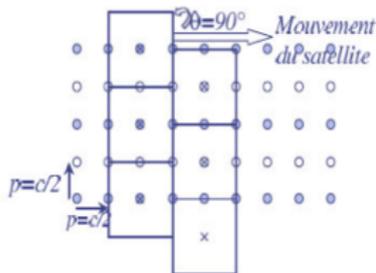
$$\hat{h}(\boldsymbol{\xi}) = \hat{h}_S(\boldsymbol{\xi})\hat{h}_O(\boldsymbol{\xi})\hat{h}_M(\boldsymbol{\xi})$$

Sensors & conductivity. Isotropic low-pass filter. Motion blur effect.

$$\hat{h}_S(\boldsymbol{\xi}) = e^{-2\pi c\beta \cdot \boldsymbol{\xi}}$$

$$\hat{h}_O(\boldsymbol{\xi}) = e^{-2\pi\alpha c|\boldsymbol{\xi}|}$$

$$\hat{h}_M(\boldsymbol{\xi}) = \text{sinc } \tau \boldsymbol{\xi} \cdot \mathbf{d}$$



# Variational Methods

Example: Restoration of Irregularly Sampled Images

## Image Formation Model

$$g = \Gamma_{\Lambda} \cdot (f * h) + n$$

## Solution: Variational Model

$$\min_f \left\{ \frac{1}{2} \|w \cdot (\Gamma_{\Lambda} \cdot (p * h * f) - g)\|^2 + \lambda \int |\nabla f| \right\}$$

- ▶  $w$ : vector of weights used either as preconditioner or local constraints
- ▶  $p$ : spectral projector in a low frequency region

# Variational Methods

Example: Restoration of Irregularly Sampled Images

Solution: Variational Model, vector notation

$$\min_f \left\{ \frac{1}{2} \|W(SHPFf - g)\|^2 + \lambda J(f) \right\}$$

1.  $F$ : Fourier transform
2.  $P$ : Spectral projector
3.  $H$ : Convolution
4.  $S$ : Fourier coefficients to irregular samples
5.  $W$ : Spatial weights
6.  $J$ :  $J(f) = \int |\nabla f|$

# Variational Methods

Example: Restoration of Irregularly Sampled Images

Solution: Variational Model, Euler-Lagrange Equation

$$0 \in F^* \underbrace{P^* H^* \underbrace{S^* W^2 S}_{T'} H P}_{T'} F f - F^* \underbrace{P^* H^* \underbrace{S^* W^2}_{\hat{r}'} g}_{\hat{r}'} + \lambda \partial J(f)$$

►  $\partial J(f)$ : subdifferential of  $J$ .

$$\partial J(f) = \{x \in L^2(\Omega) : J(y) - J(f) \geq \langle x, y - f \rangle, y \in L^2(\Omega)\}$$

# Variational Methods

Example: Restoration of Irregularly Sampled Images

Solution: Variational Model, Evolution Equation

$$f_t = -[F^{-1}T'Ff - F^{-1}\hat{r}' + \lambda\partial J(f)]$$

Solved by implicit Euler scheme

$$f_{n+1} - f_n \in -\tau[F^{-1}T'Ff_{n+1} - F^{-1}\hat{r}' + \lambda\partial J(f_{n+1})]$$